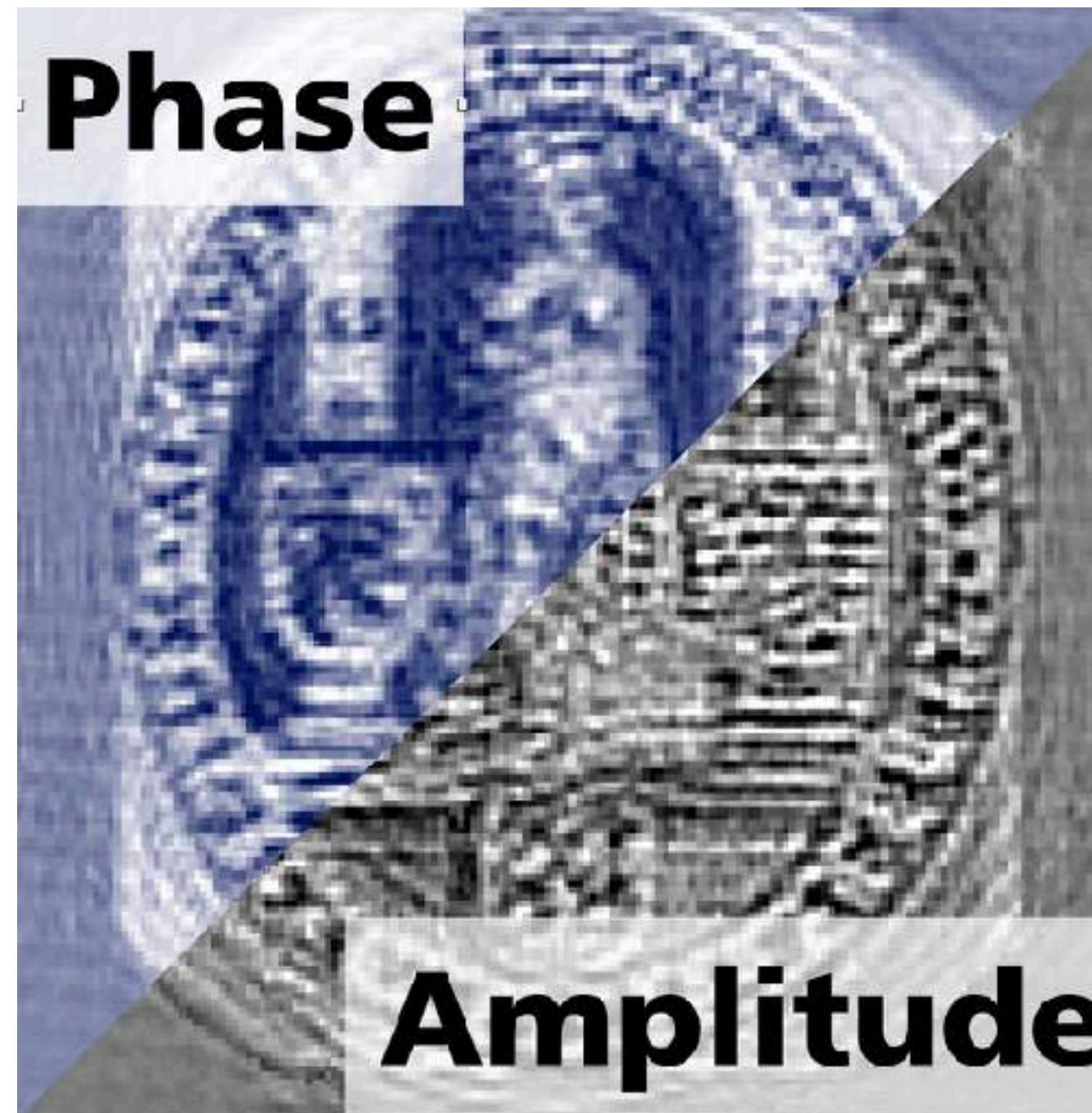
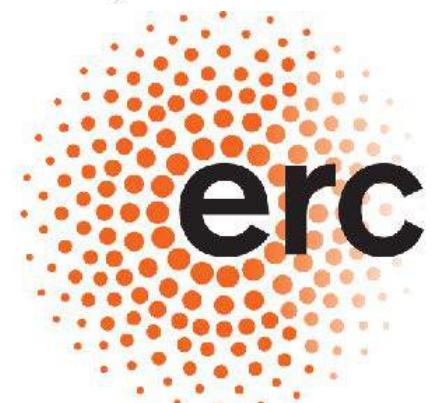


# The vector-Zernike waveform sensor

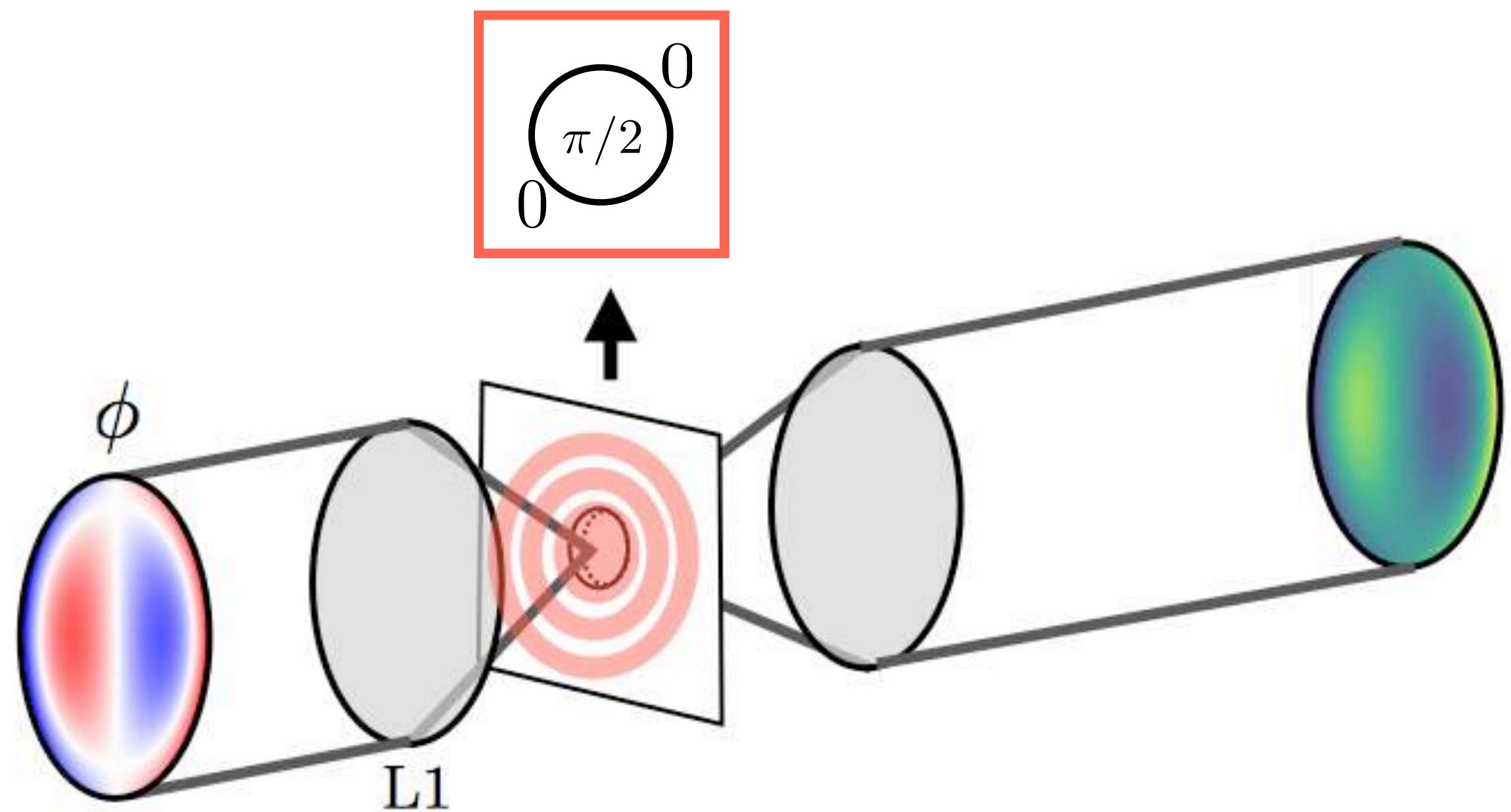


**David S. Doelman\***, Fedde Fagginger Auer, Emiel Por,  
Micheal J. Escuti and Frans Snik

**\*doelman@strw.leidenuniv.nl**



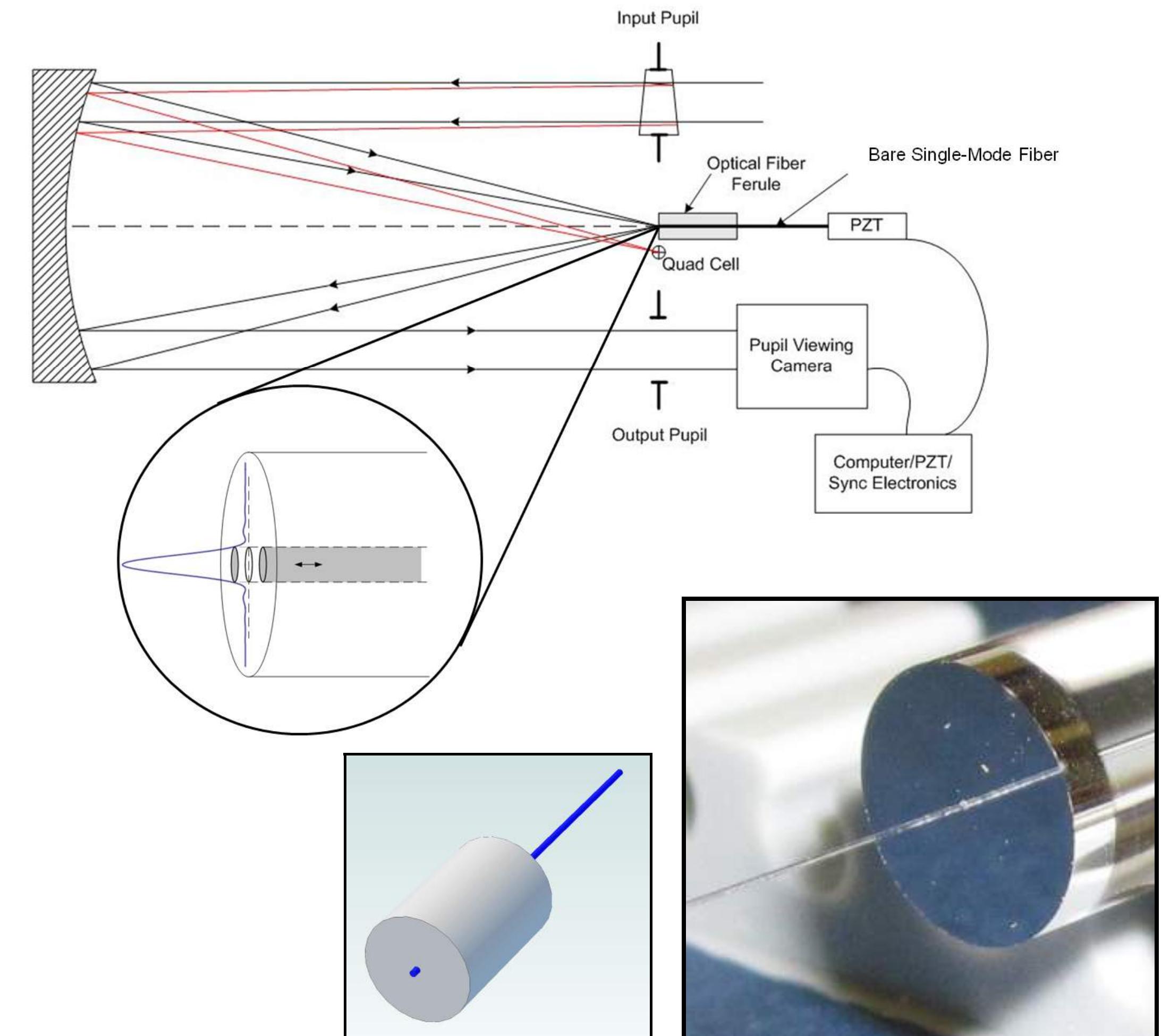
# The Zernike wavefront sensor



- Phase aberrations are converted to intensity variations in the conjugated pupil plane
- Most sensitive wavefront sensor (Guyon 2005)
- Limited dynamic range
- Varying amplitude variations reconstructed as phase aberrations

# Phase-Shifting Zernike Interferometer Wavefront Sensor

- Zernike mask consists of silver-coated single-mode fiber with moving optical capillary tube.
- With four phase steps ( $-\pi/2$ ,  $0$ ,  $\pi/2$  and  $\pi$ ), both phase and amplitude of the wavefront can be recovered



Wallace et al. 2011

# Phase-Shifting Zernike Interferometer Wavefront Sensor

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- With four phase steps (- $\pi/2$ , 0,  $\pi/2$  and  $\pi$ ), both phase and amplitude of the wavefront can be recovered

$$I_1 = E_1 \cdot E_1^* = A^2(1 + \varepsilon^2 - 2\phi + \phi^2)$$

$$I_2 = E_2 \cdot E_2^* = A^2(1 + \varepsilon^2 + 2\varepsilon + \phi^2)$$

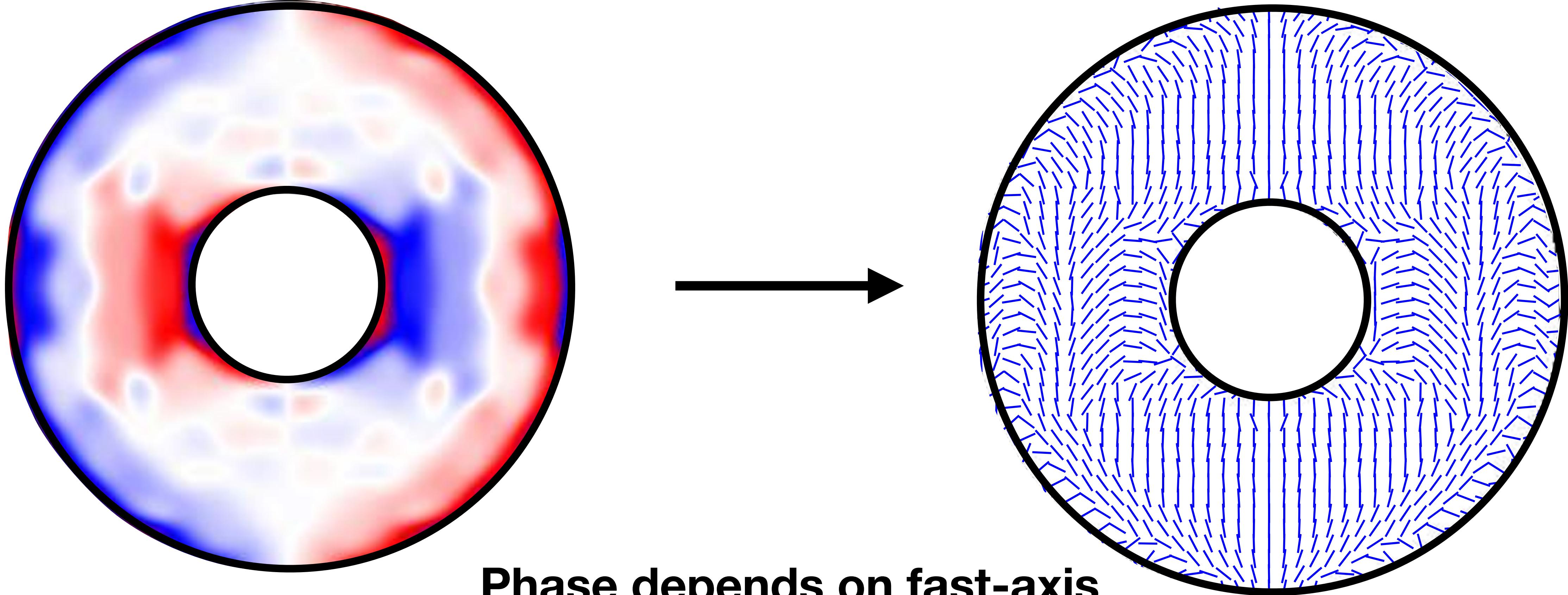
$$I_3 = E_3 \cdot E_3^* = A^2(1 + \varepsilon^2 + 2\phi + \phi^2)$$

$$I_4 = E_4 \cdot E_4^* = A^2(1 + \varepsilon^2 - 2\varepsilon + \phi^2)$$

$$I_0 = (I_1 + I_2 + I_3 + I_4)/4.$$

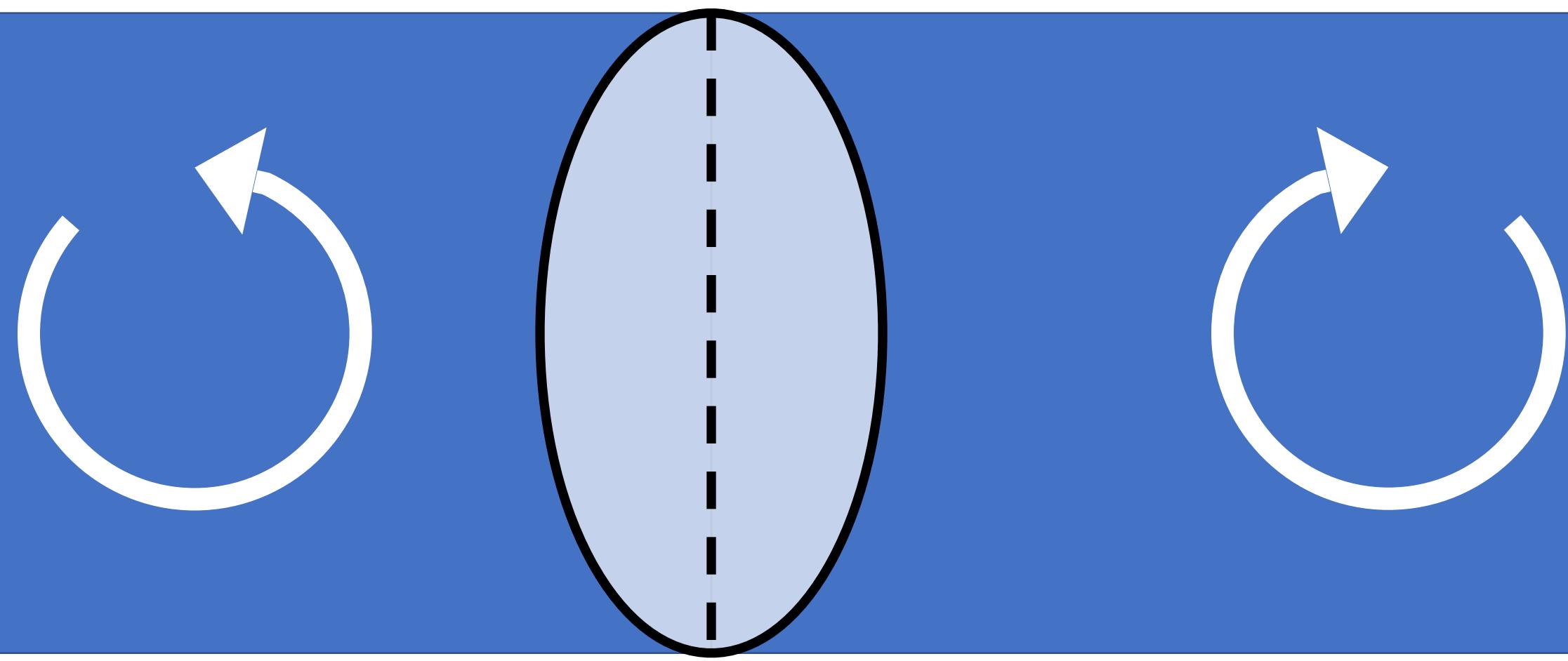
$$\phi = \frac{I_3 - I_1}{4I_0} \quad \varepsilon = \frac{I_2 - I_4}{4I_0}$$

# Liquid-crystal technology: the geometric phase



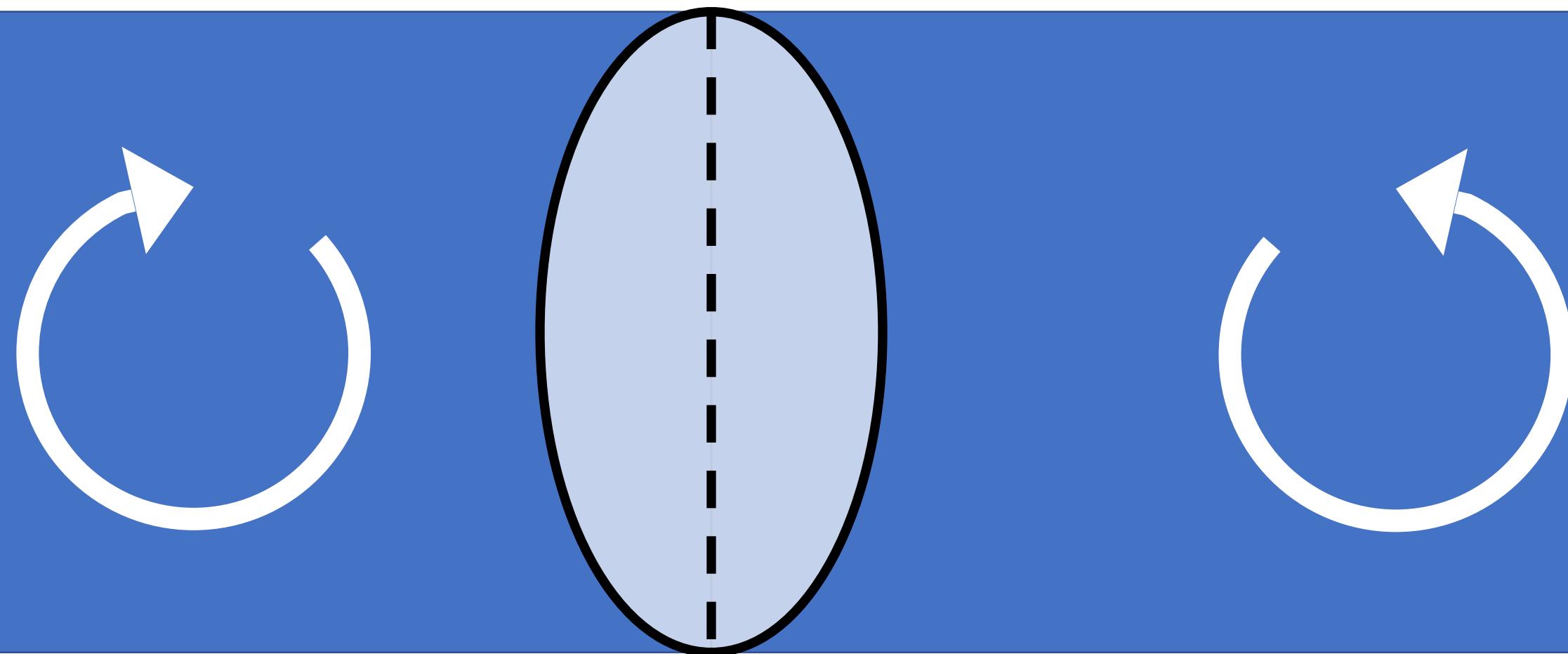
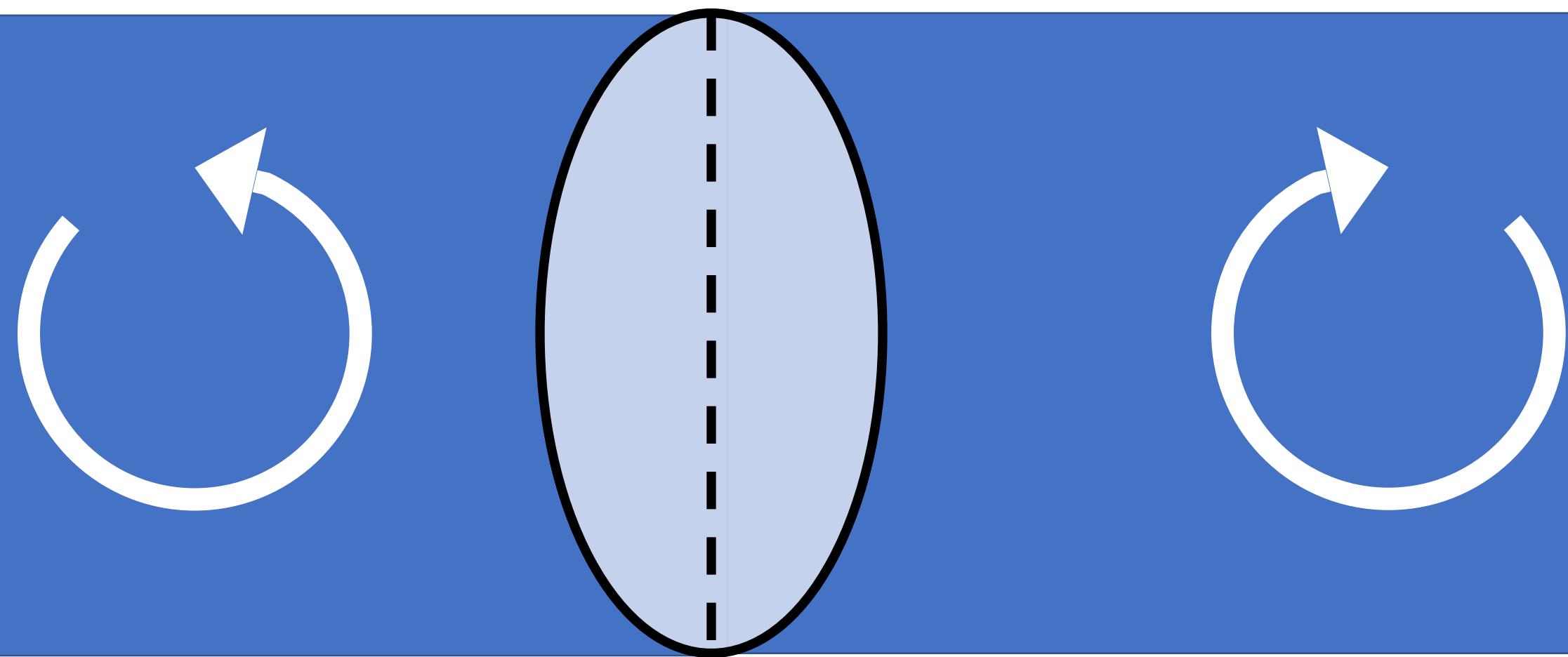
Phase depends on fast-axis  
orientation in a half-wave retarder  
and circular polarization state

# Geometric phase

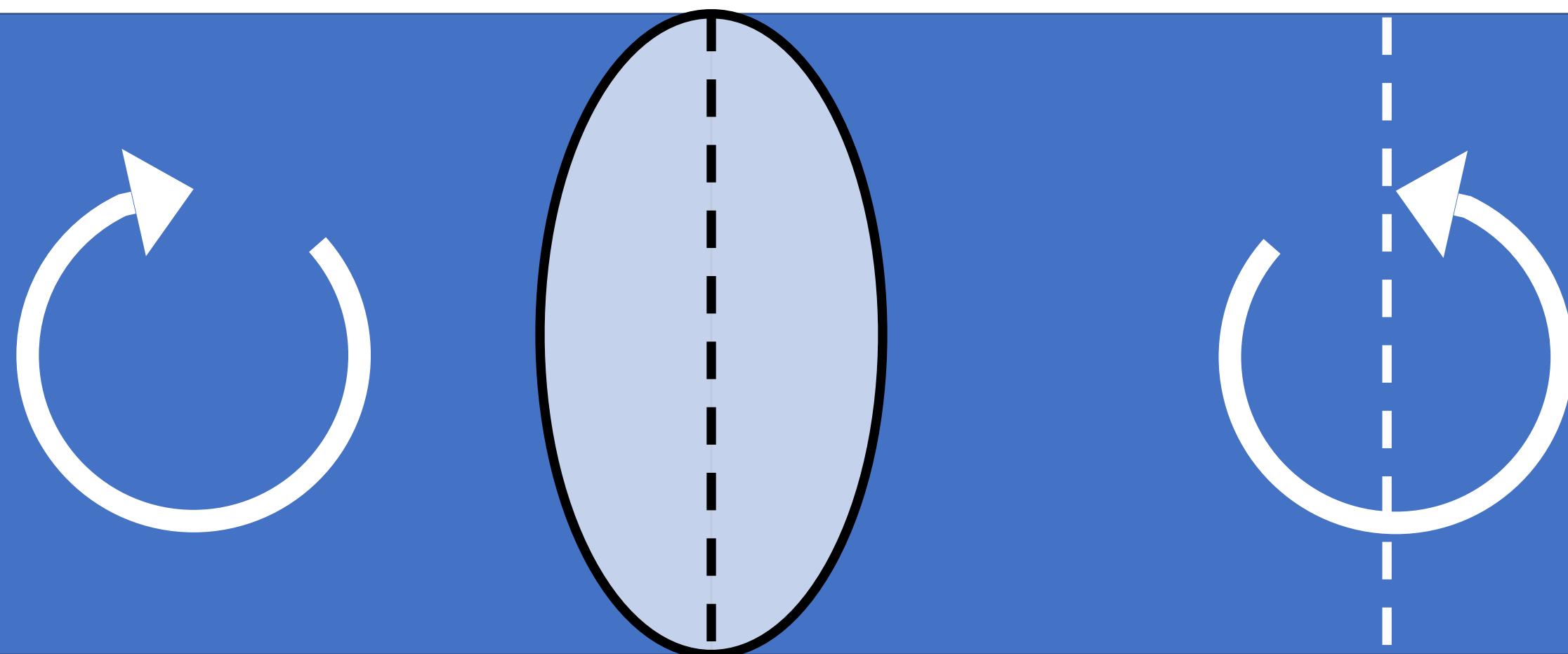
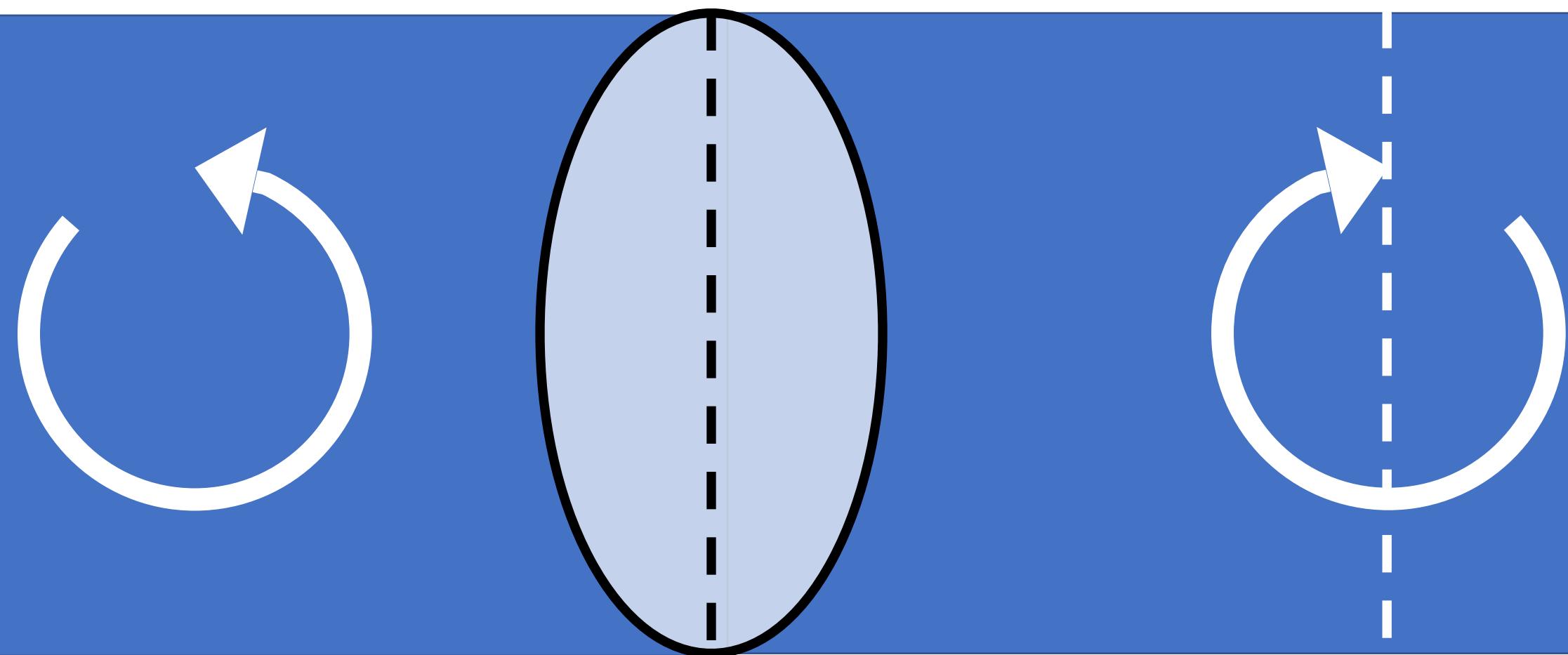


$\frac{\lambda}{2}$ -plate

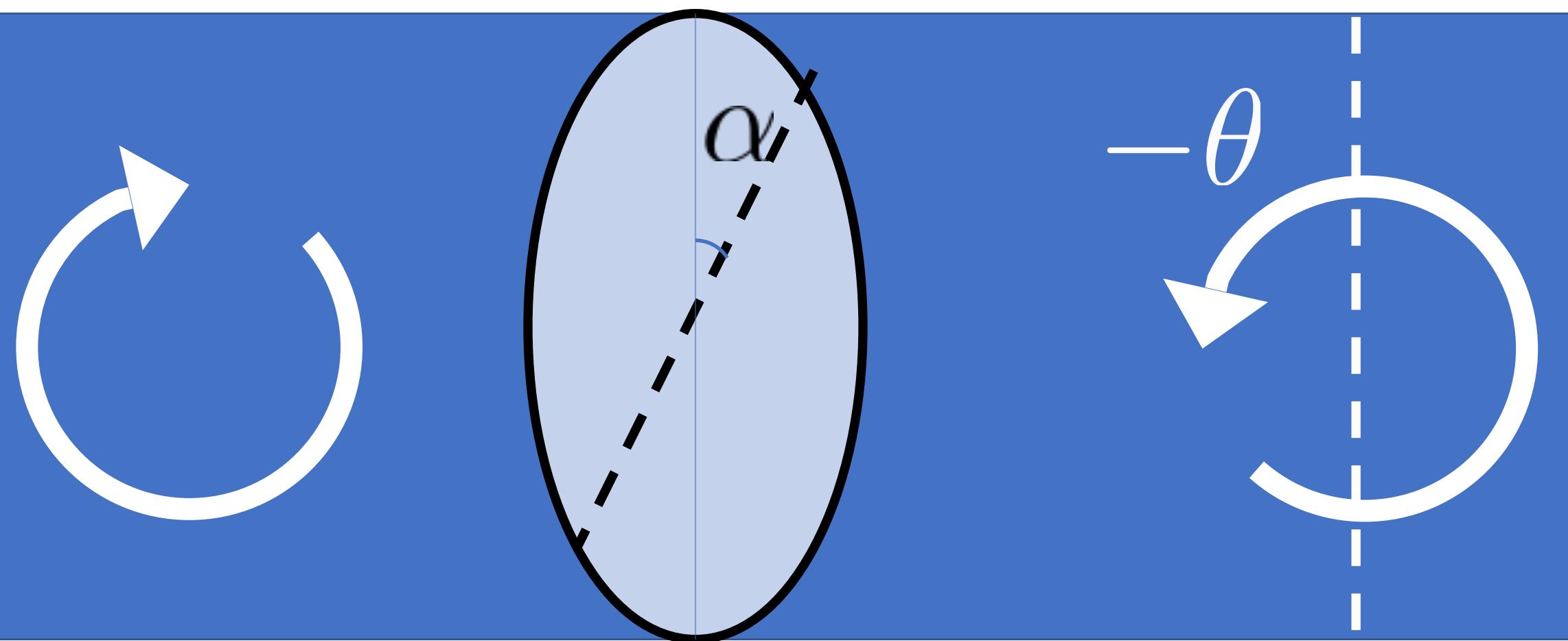
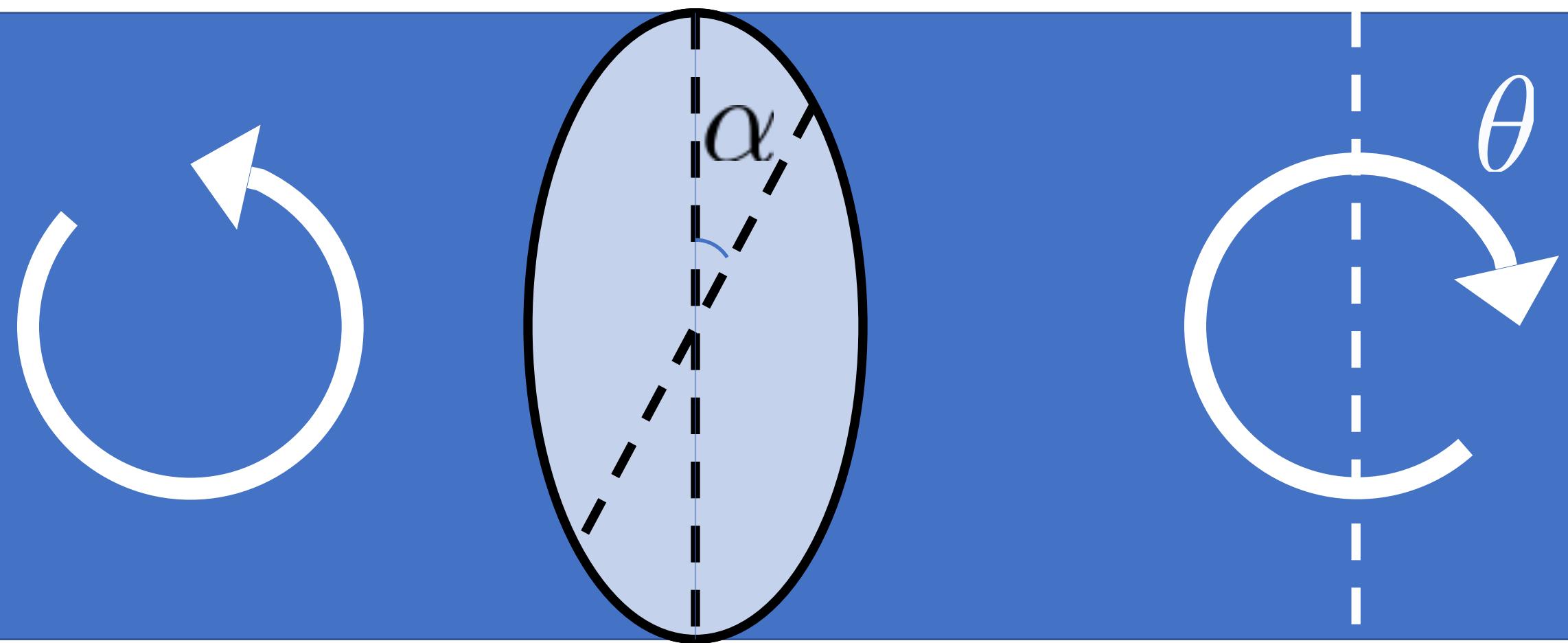
# Geometric phase



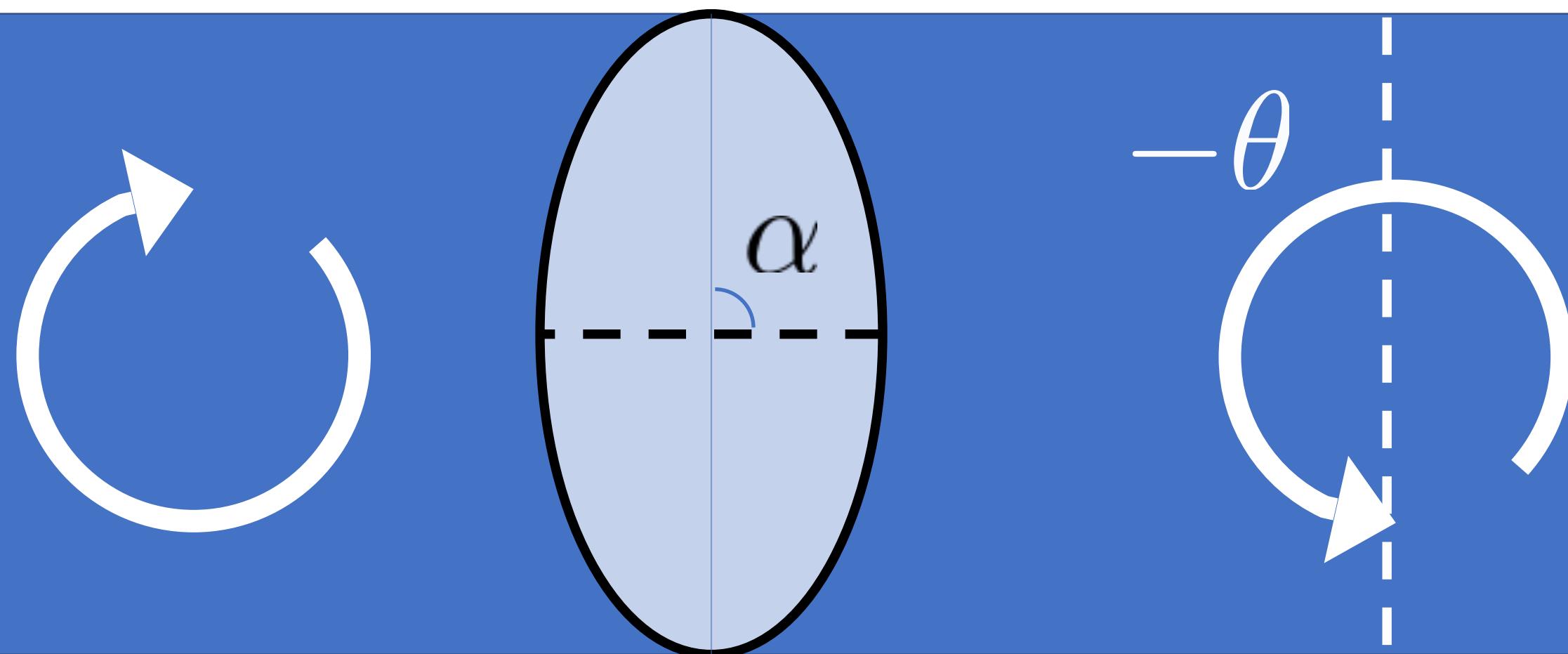
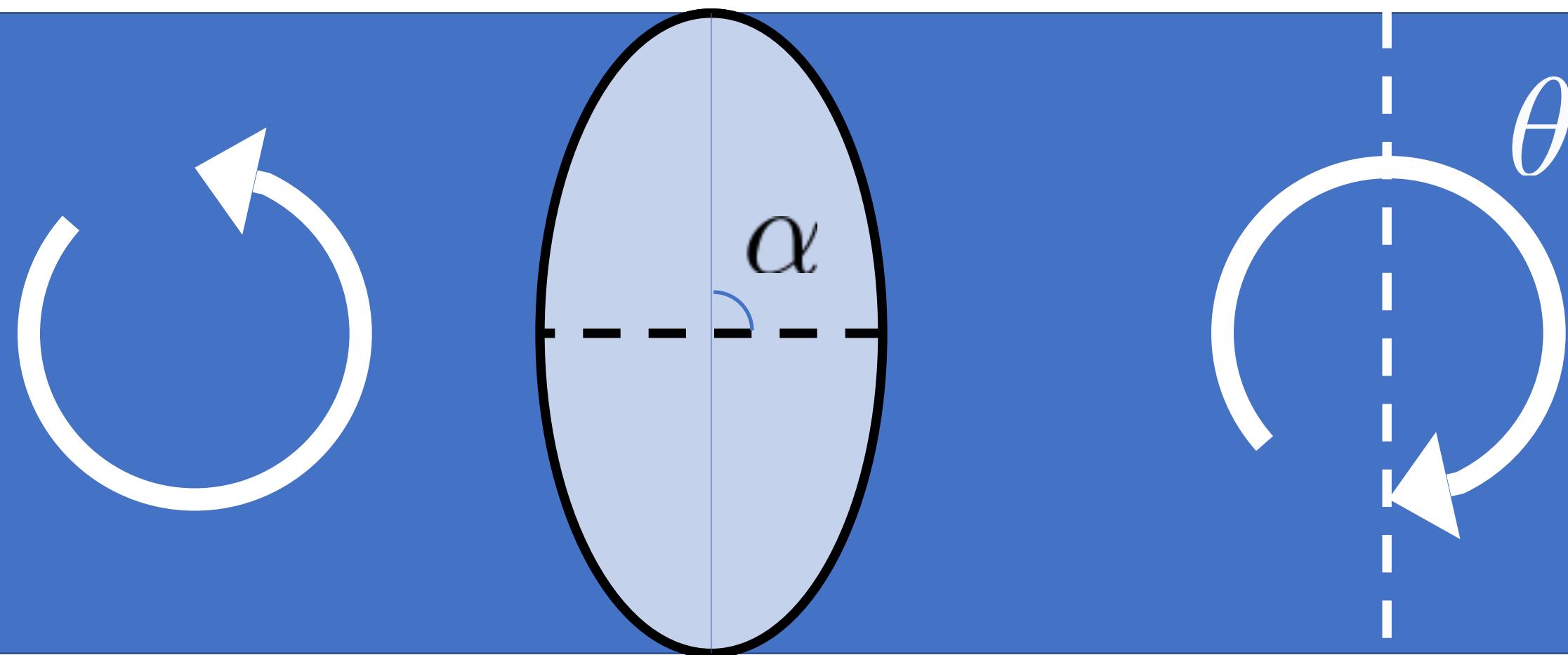
# Geometric phase



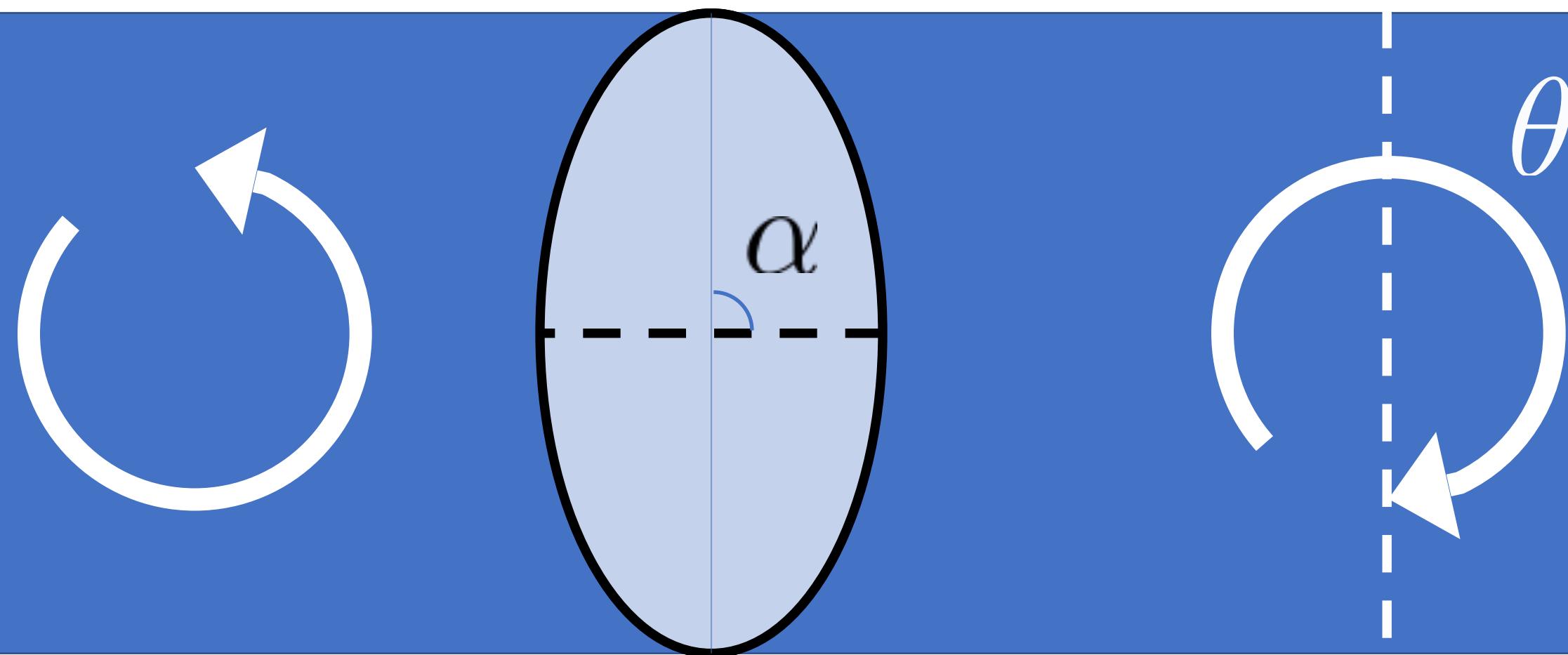
# Geometric phase



# Geometric phase

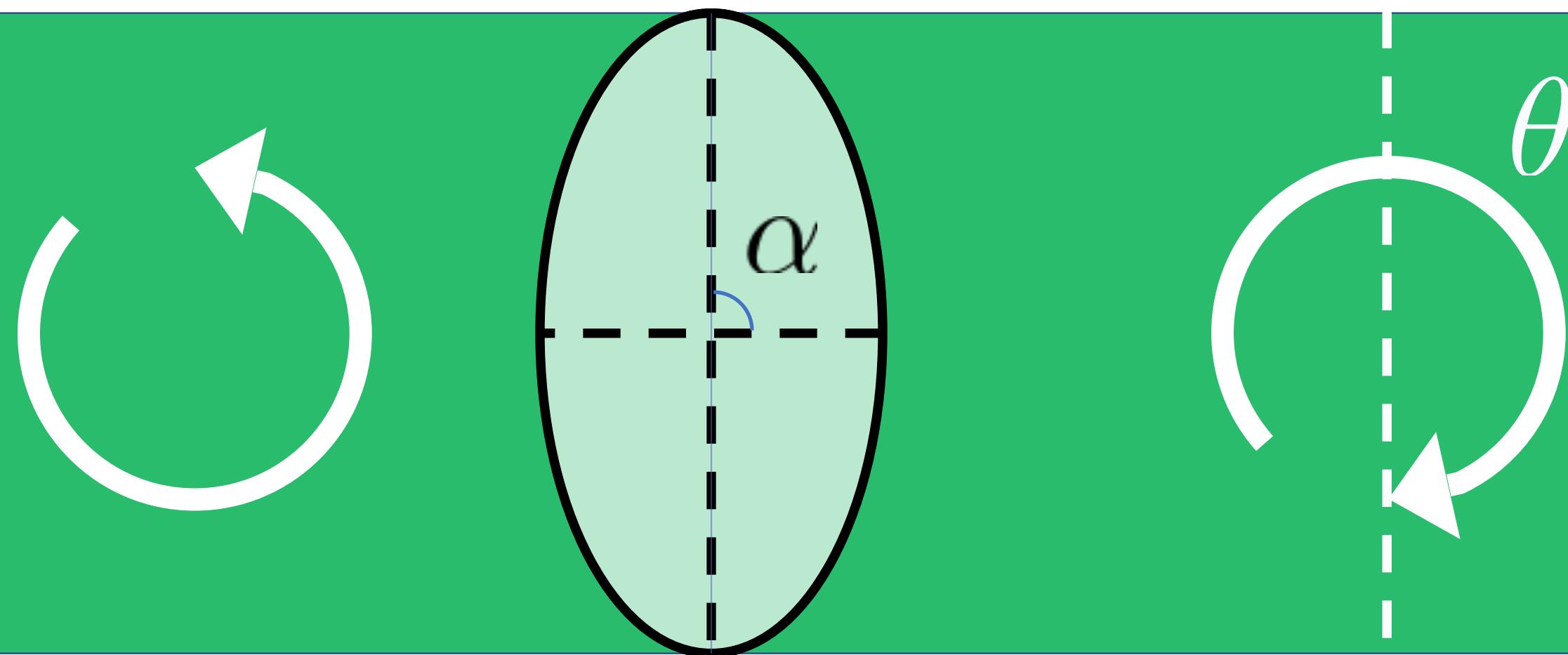


# Geometric phase



A diagram on a blue background featuring a black rectangular box with a red border. Inside the box, there is a white curved arrow on the left and a white circle with a horizontal line through it at the top. To the right of these symbols is the equation  $\theta = \pm 2\alpha$ , where  $\theta$  is written in a larger font than  $= \pm 2\alpha$ .

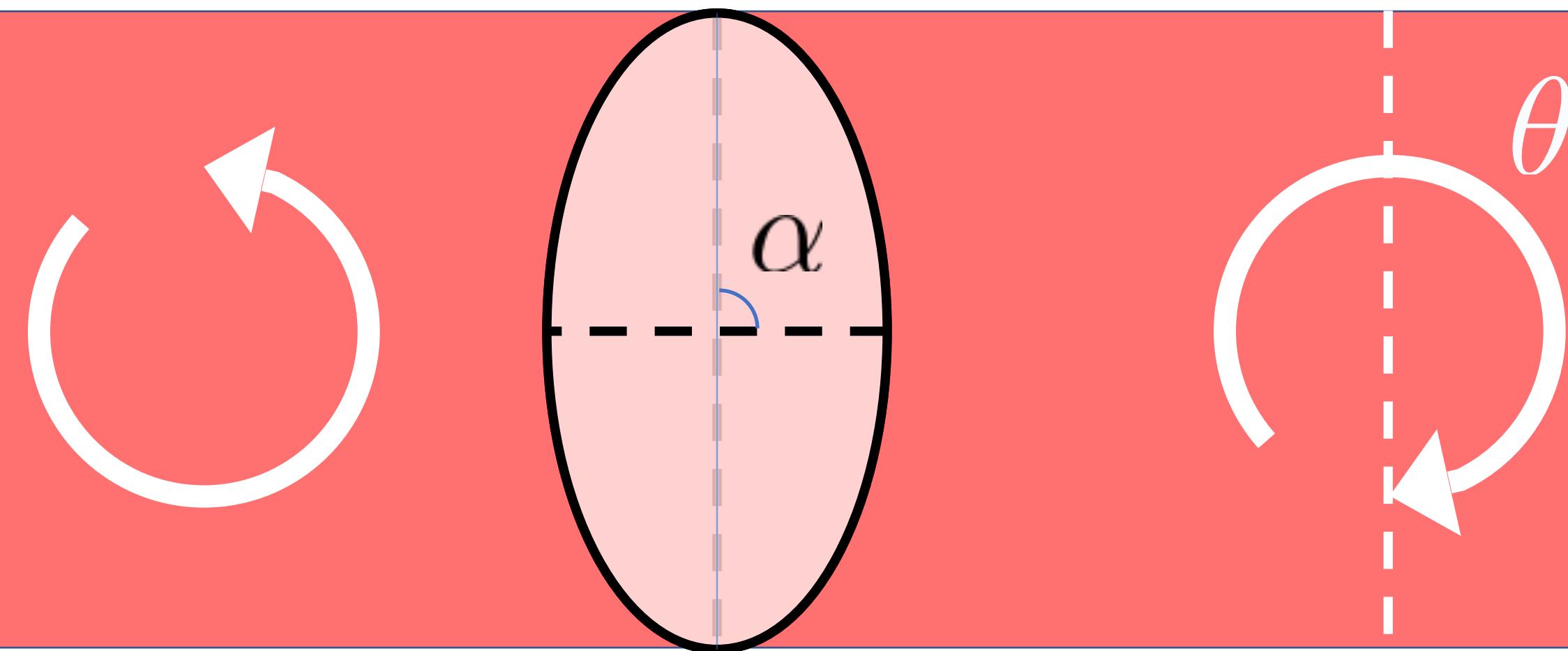
# Geometric phase



A diagram on a green background featuring a white curved arrow on the left. To its right is a black rectangular box with a red border. Inside the box, a white circle contains a diagonal line from bottom-left to top-right, with a label  $\theta$  next to it. To the right of the circle is an equals sign ( $=$ ). To the right of the equals sign is the expression  $\pm 2\alpha$ .

$$\theta = \pm 2\alpha$$

# Geometric phase

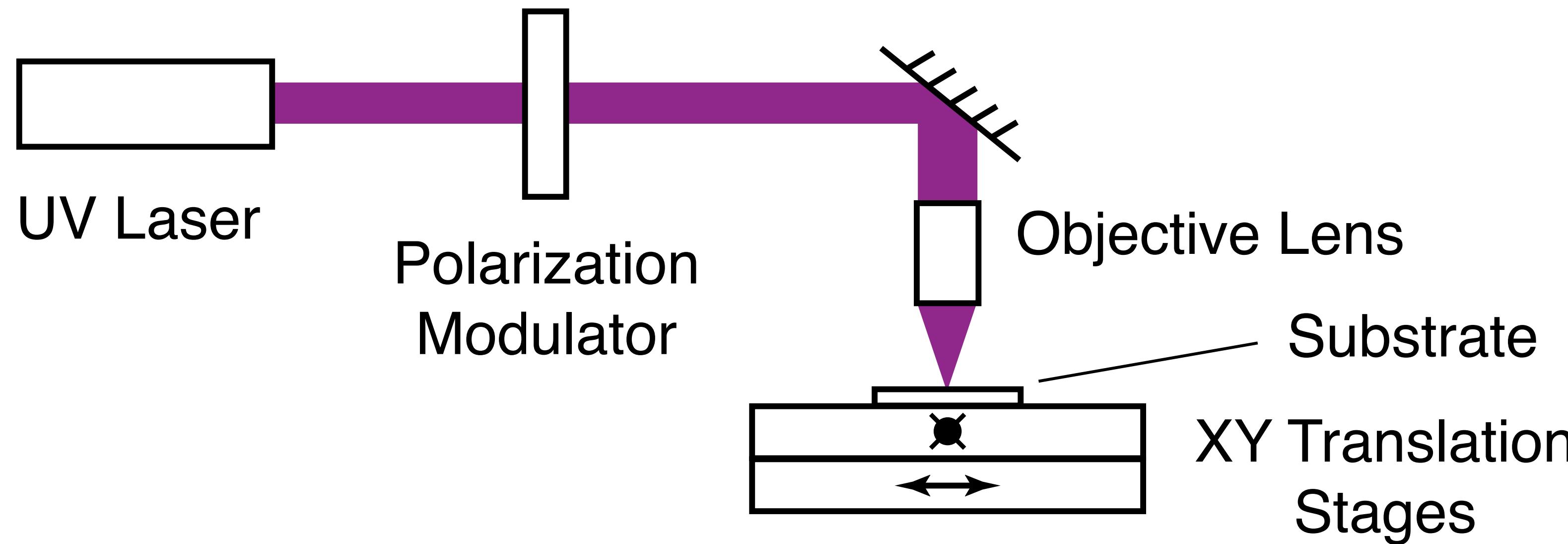


$\theta = \pm 2\alpha$

A diagram on a red background featuring a black rectangular box with a red border. Inside the box, a white curved arrow indicates a clockwise rotation. To the right of the box, the equation  $\theta = \pm 2\alpha$  is written in white. Above the box, there is a small white curved arrow pointing upwards and to the right, and a small white circle with a curved arrow inside it.

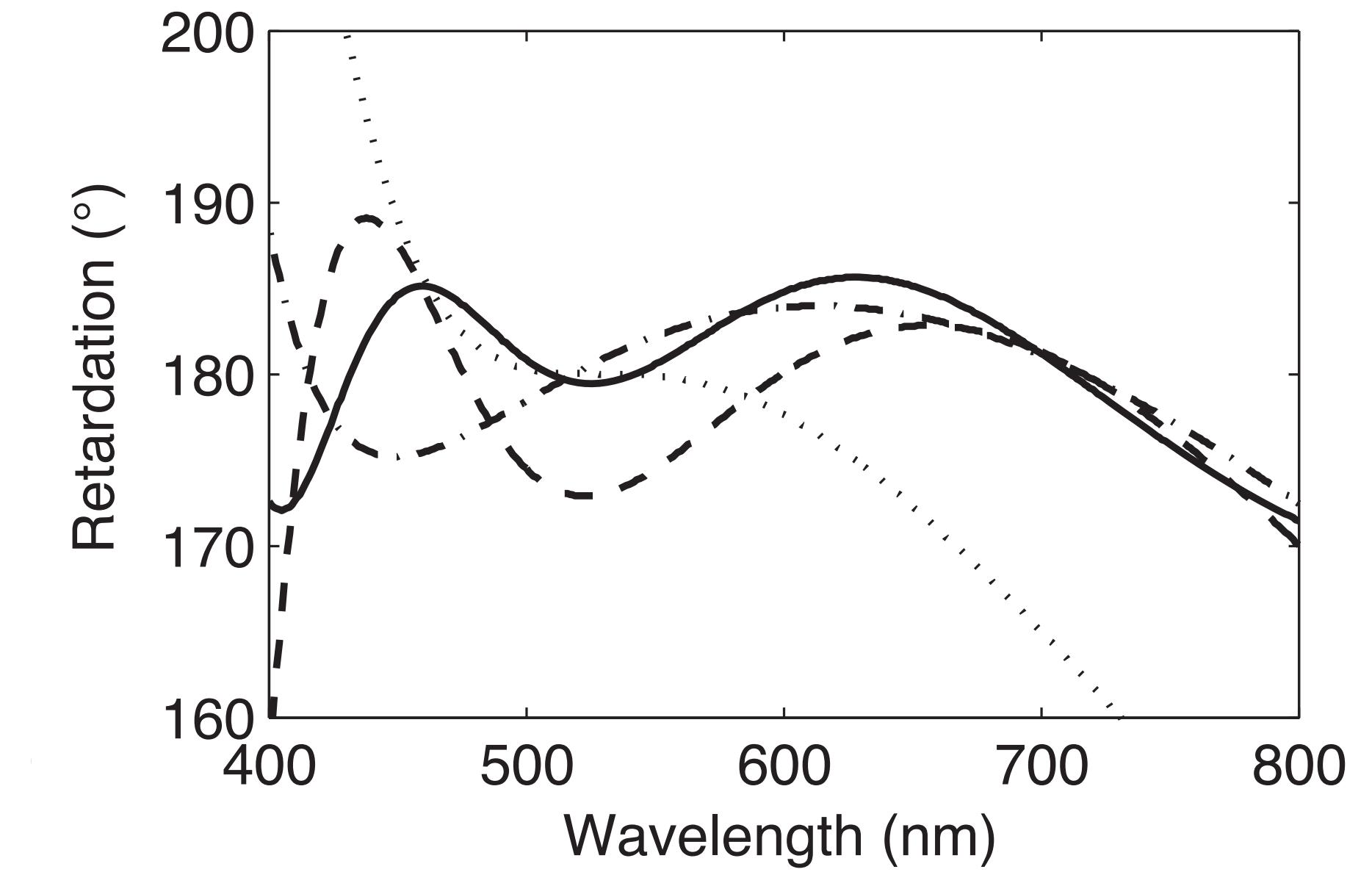
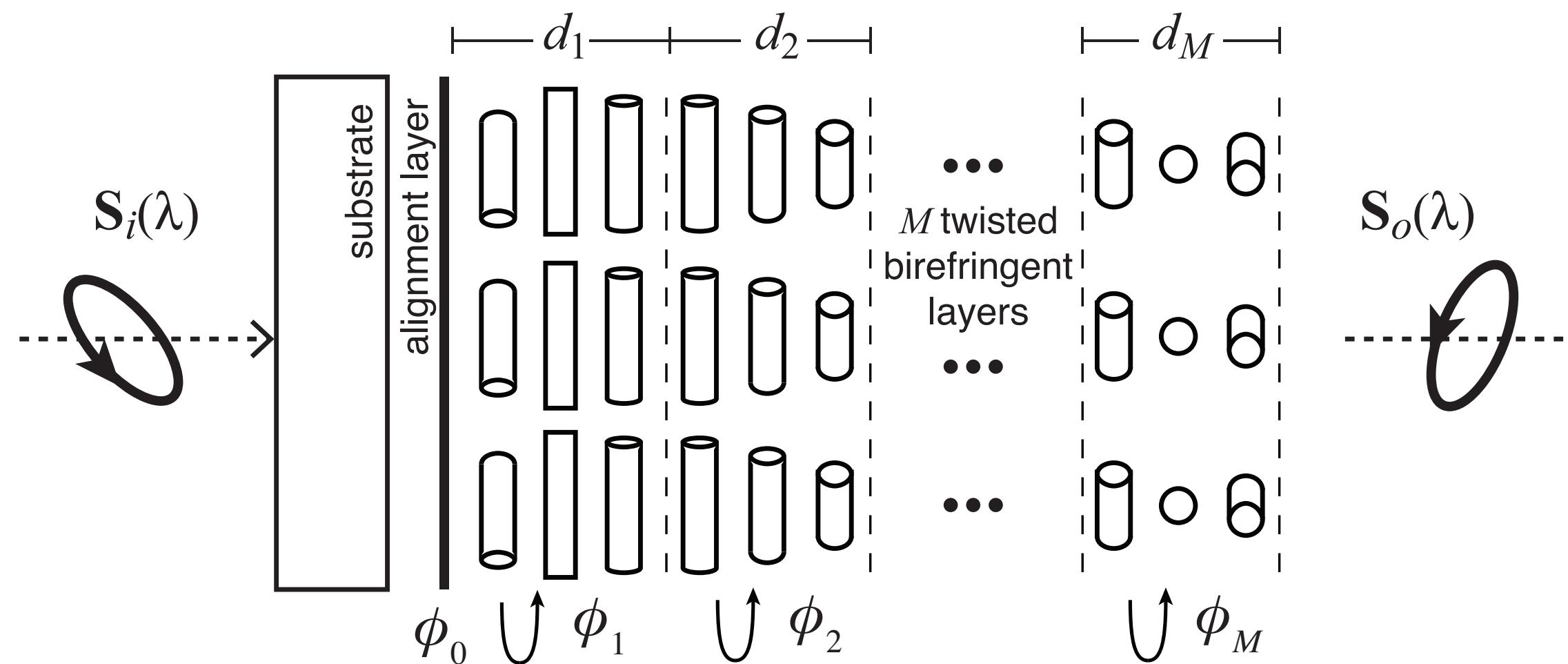
# liquid-crystal freeform optics

**1. any phase pattern** thanks to direct-write technique



# liquid-crystal freeform optics

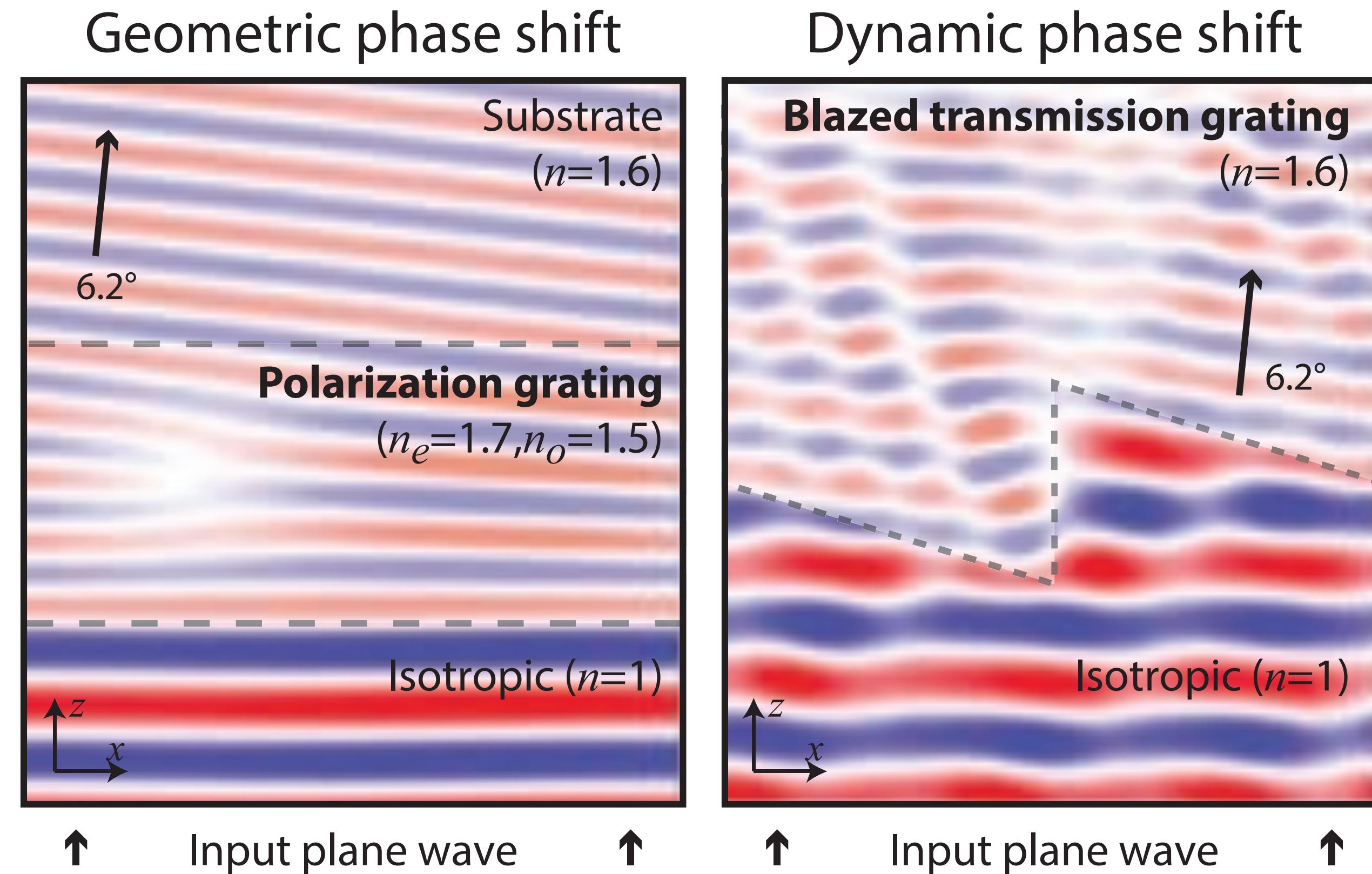
**2. achromatization** thanks to self-aligning multi-twist liquid crystal retarder



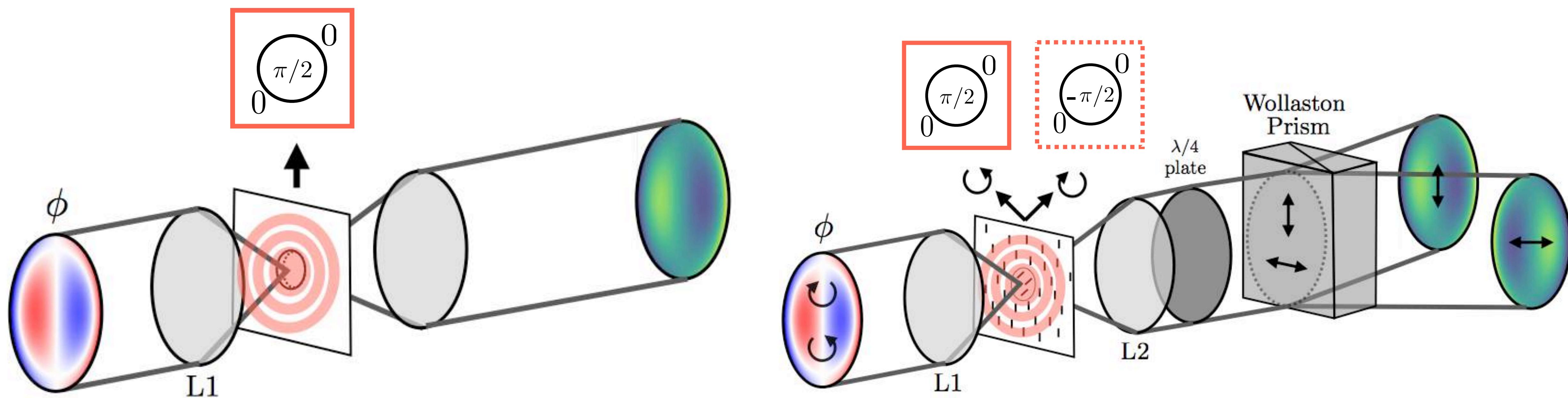
Komanduri *et al.*  
(2013)

# liquid-crystal freeform optics

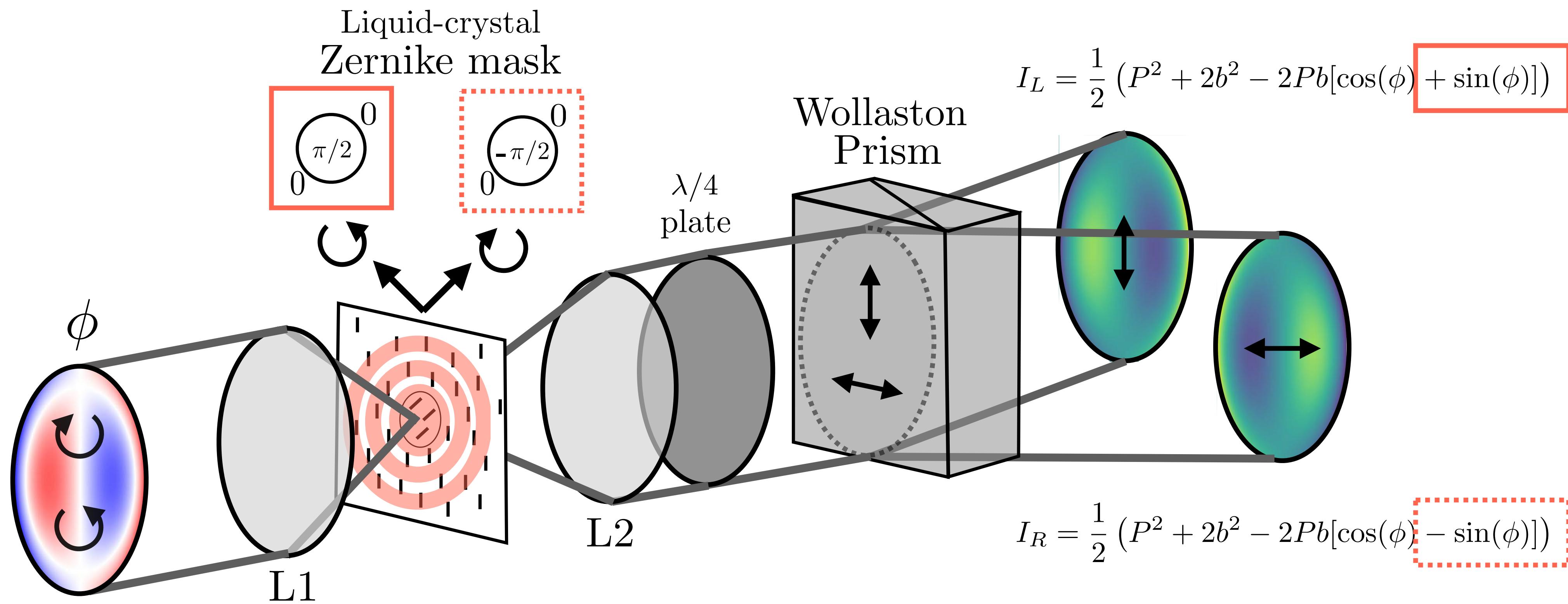
## 3. very local and efficient phase ramps



# The vector-Zernike wavefront sensor



# Wavefront reconstruction theory



# Wavefront reconstruction theory

**Incoming wavefront**

$$\Psi_A = Pe^{i\phi} = P_0(1 - \epsilon)e^{i\phi}$$

**Pupil intensities**

$$I_L = \frac{1}{2}(P^2 + 2b^2 - 2Pb[\cos(\phi) + \sin(\phi)])$$

$$I_R = \frac{1}{2}(P^2 + 2b^2 - 2Pb[\cos(\phi) - \sin(\phi)])$$

$$b = \widehat{M} \otimes \Psi_A \simeq \sqrt{S}\widehat{M} \otimes P_0 = \sqrt{S}b_0$$

# Wavefront reconstruction theory

**Incoming wavefront**

$$\Psi_A = Pe^{i\phi} = P_0(1 - \epsilon)e^{i\phi}$$

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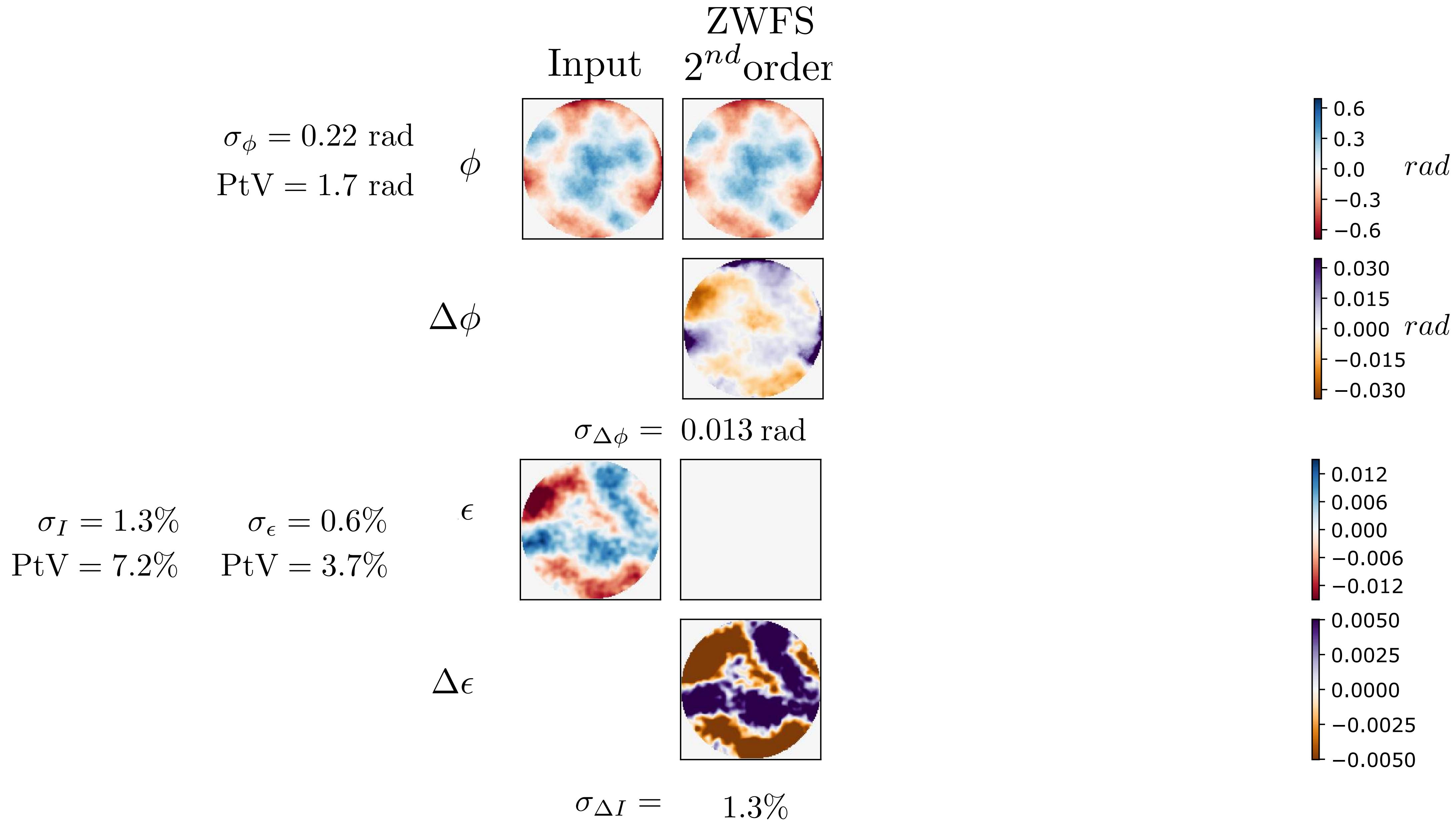
$$b = \widehat{M} \otimes \Psi_A \simeq \sqrt{S}\widehat{M} \otimes P_0 = \sqrt{S}b_0$$

**Reconstruction**

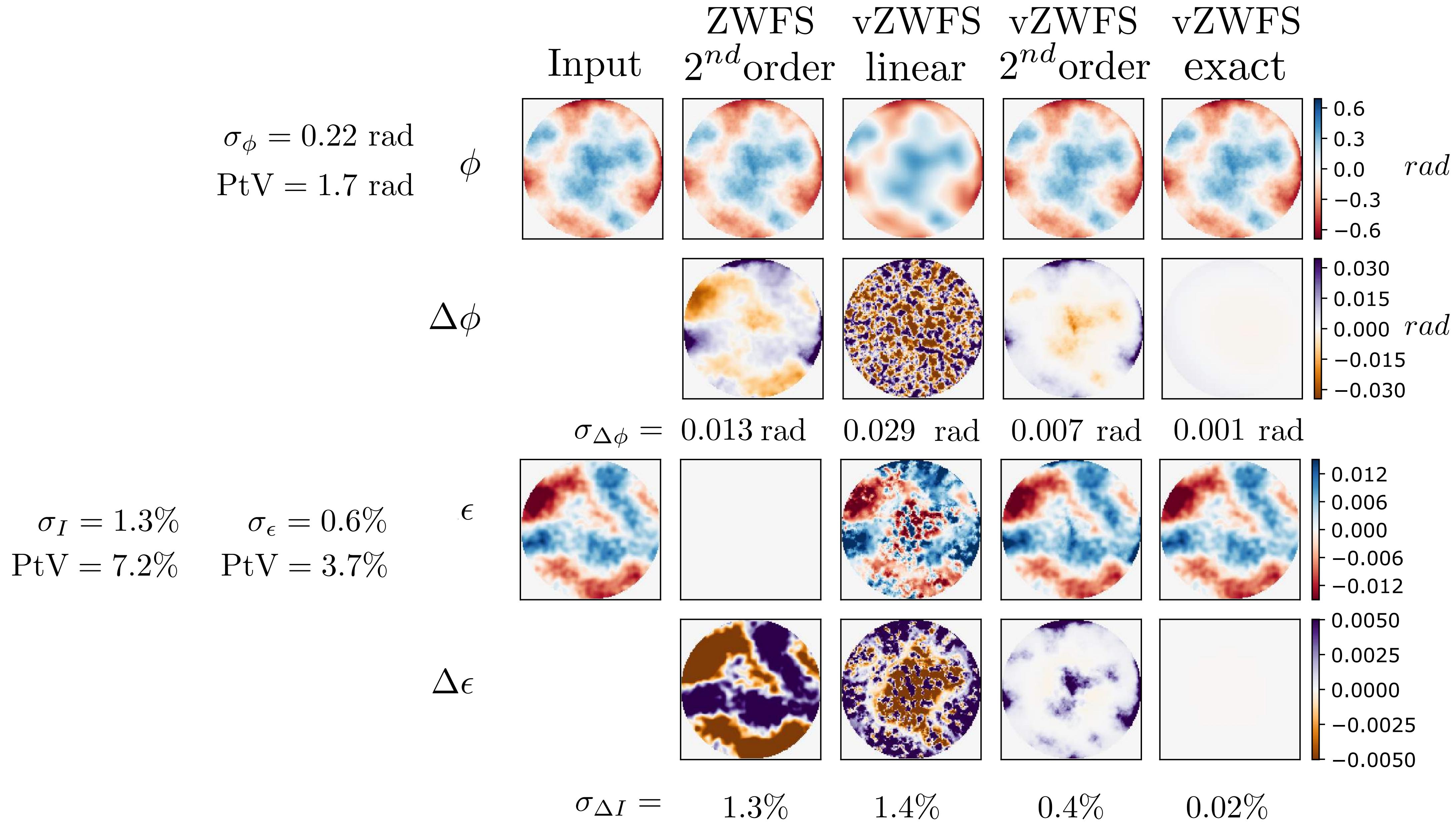
$$P = \sqrt{I_R + I_L + \sqrt{4b^2(I_R + I_L) - (I_R + I_L)^2 - 4b^4}}$$
$$\phi = \arcsin \left( \frac{I_R - I_L}{2Pb} \right)$$

**Nested solution! -> approximate with  $b_0$  and iterate**

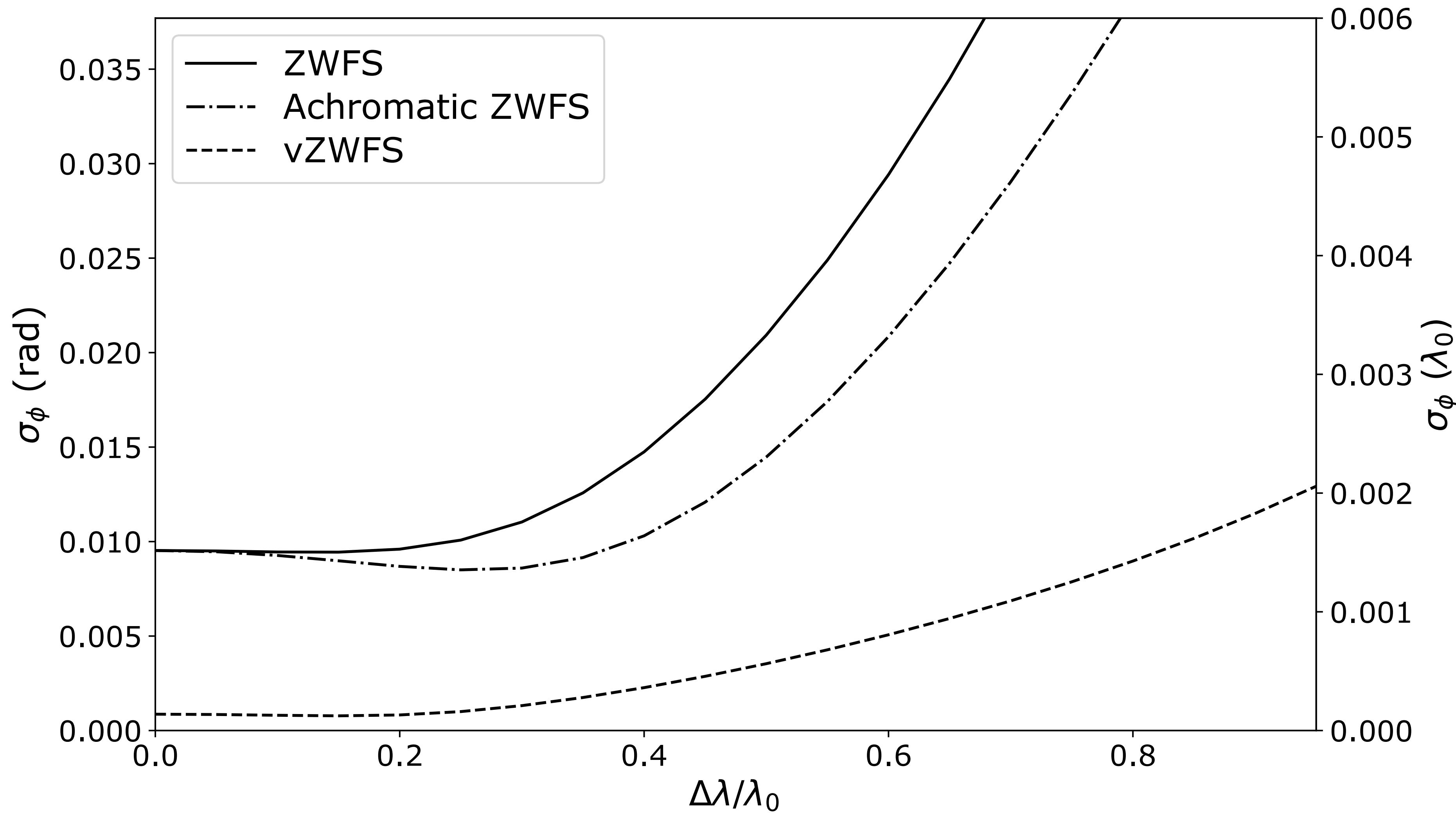
# Simultaneous phase and amplitude reconstruction



# Simultaneous phase and amplitude reconstruction



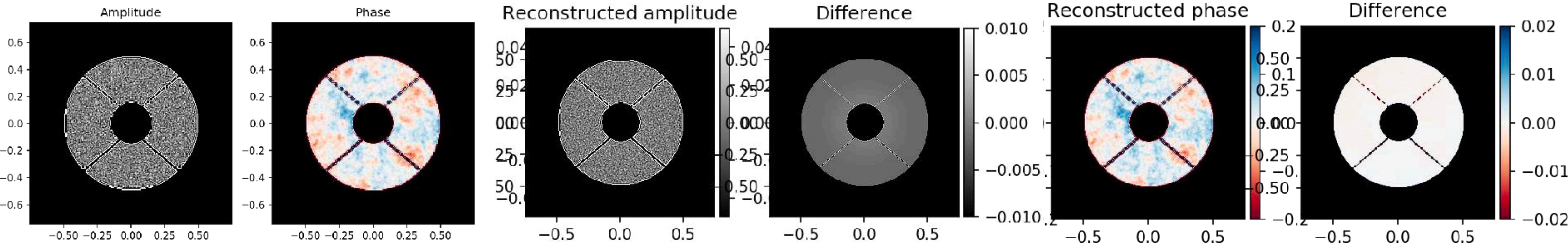
# Broadband performance



# HCIPy polarization update

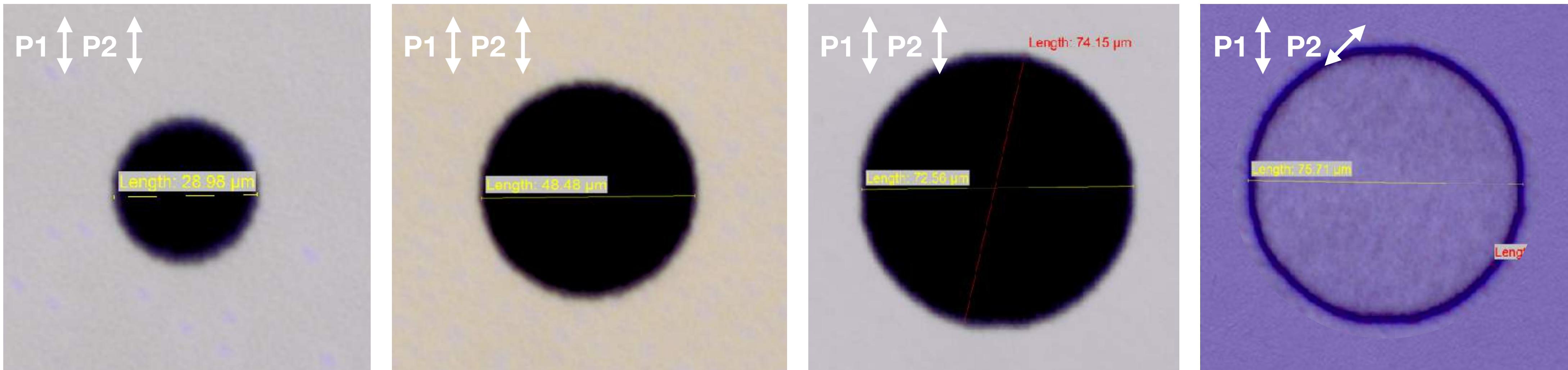
```
vZWFS_ideal = VectorZernikeWavefrontSensorOptics(pupil_grid, num_pix=128)
```

```
amp_est, phase_est = reconstructor(vZWFS_ideal(wf_new))
```

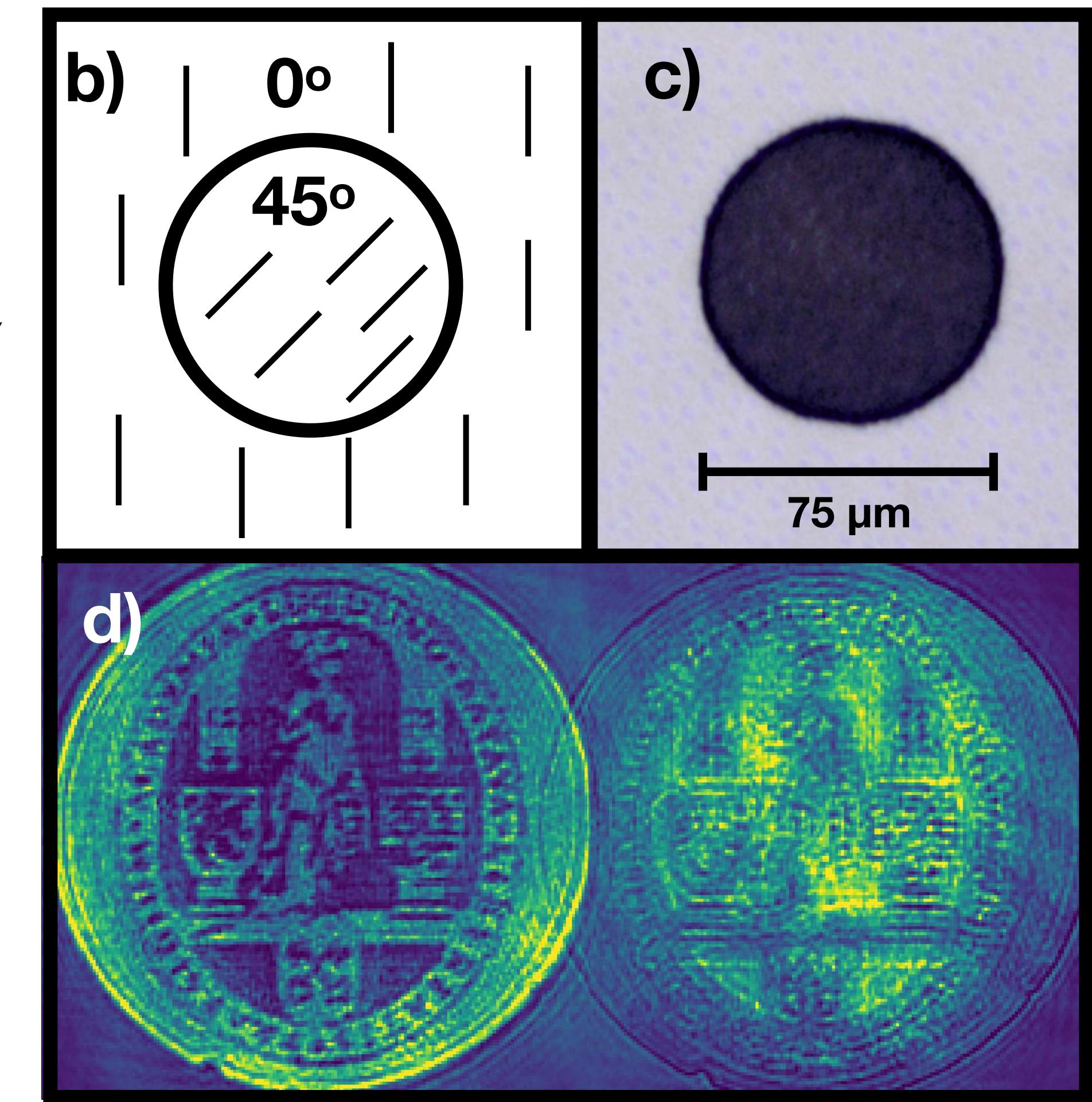
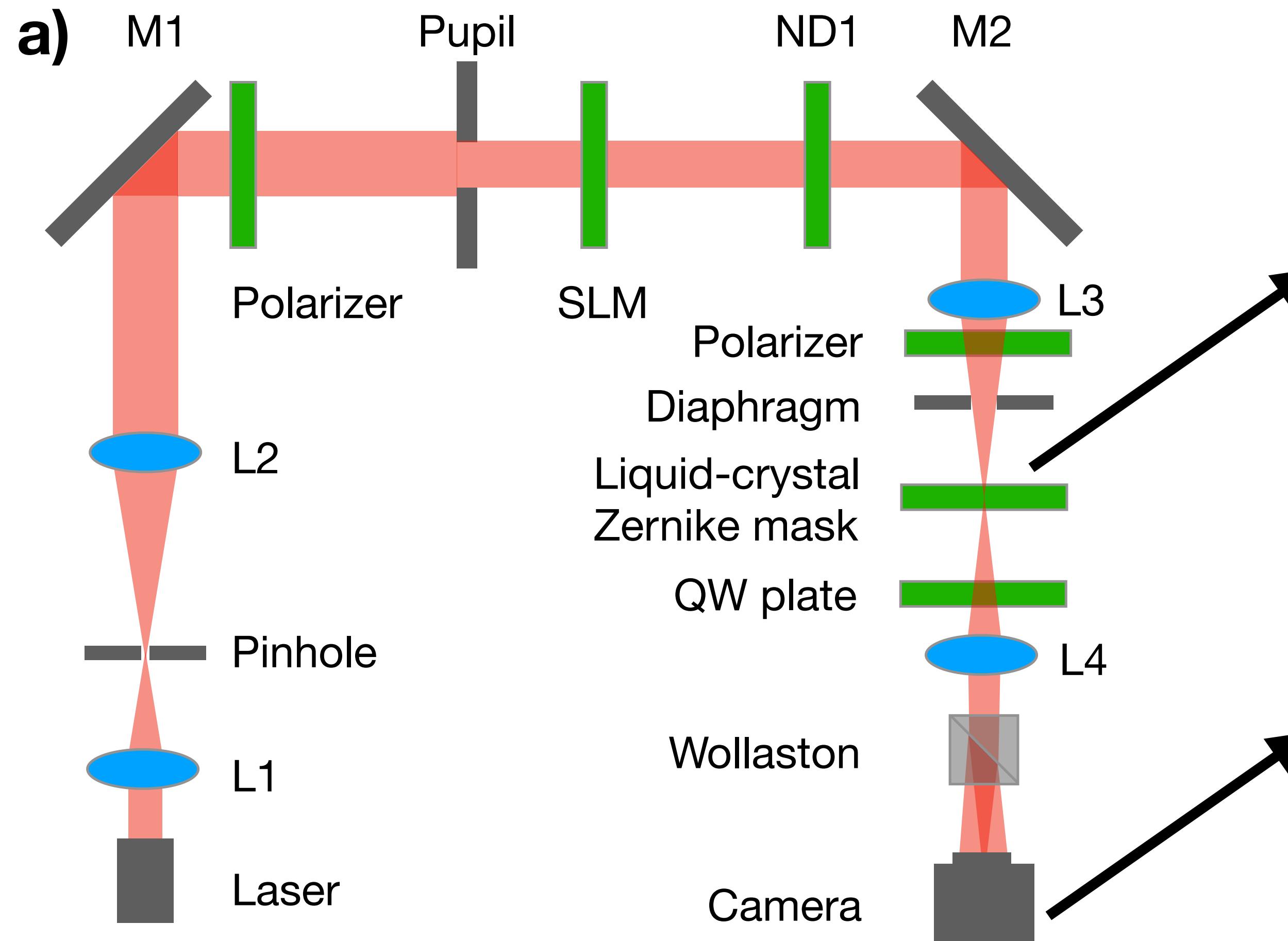


# Manufacturing of the vZWFS

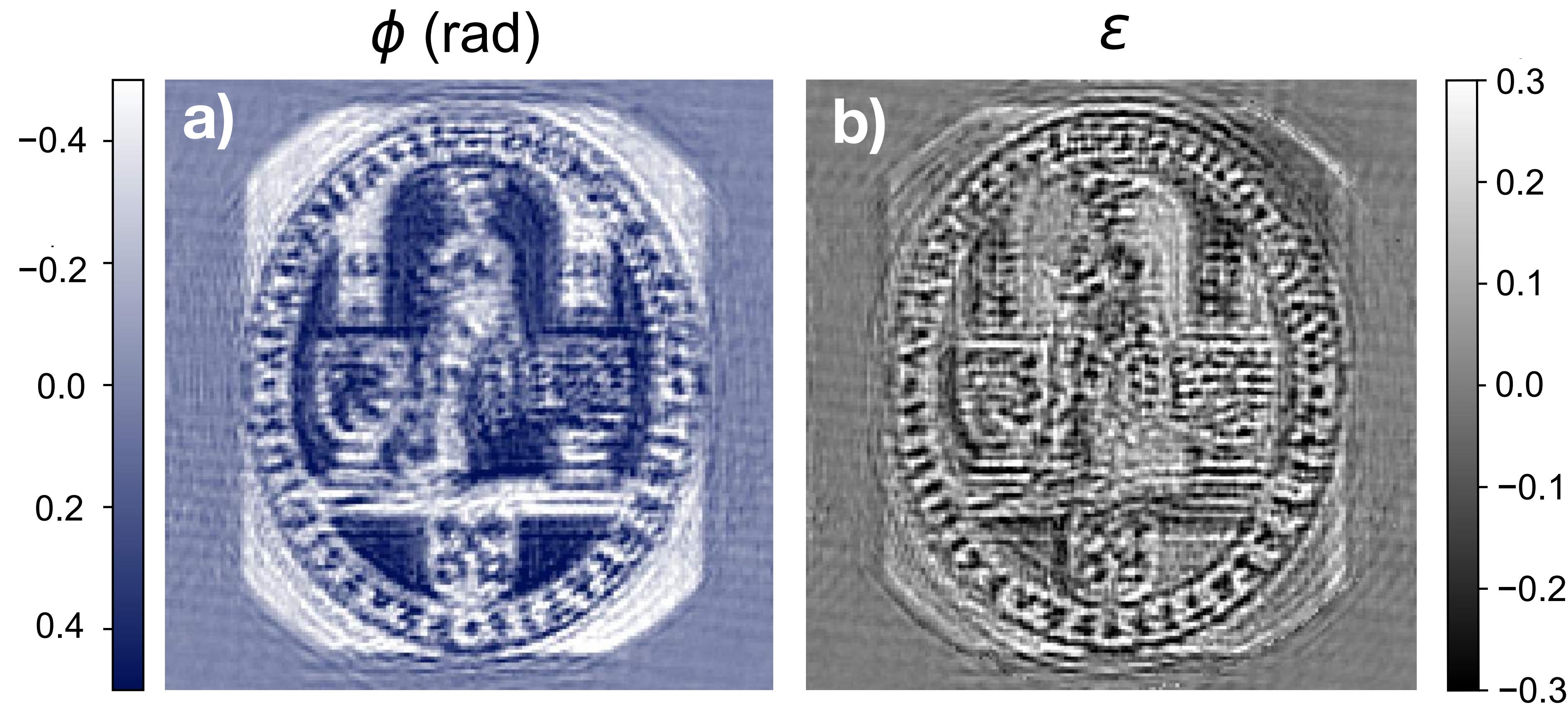
- Manufacturing by the “Geometric Phase Lab” at the North Carolina State University, in collaboration with ImagineOptix
- Manufactured three vZWFS on the same substrate, each with a differently sized dot (30, 50, 70 micron)
- Single non-twisted liquid-crystal layer with a retardance that is half-wave at 633 nm



# Lab demonstration

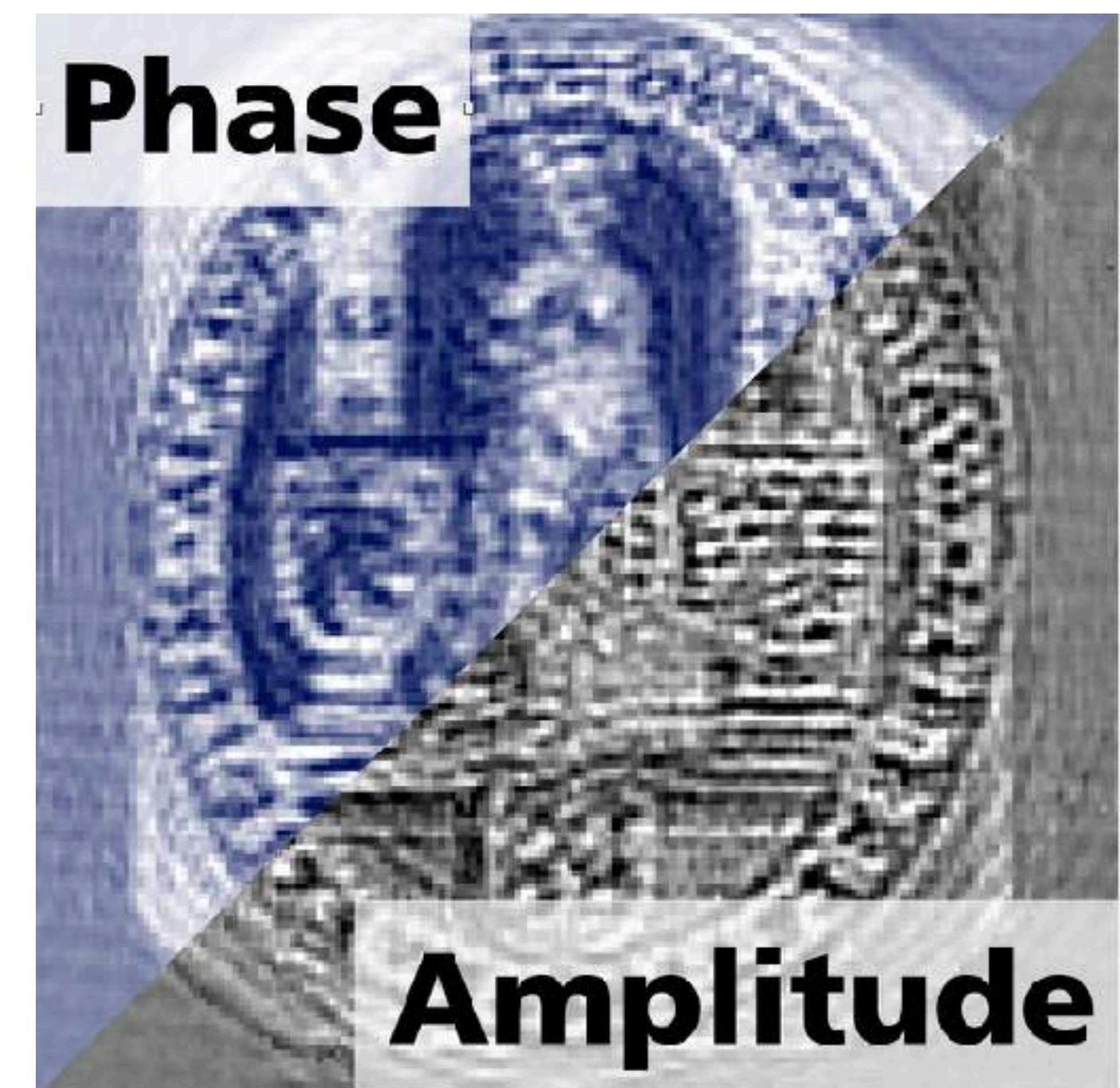


# Lab demonstration



# Conclusions

- The liquid-crystal vector-Zernike wavefront sensor is a simple yet powerful upgrade of the classical ZWFS
- A liquid-crystal Zernike mask applies a  $-\pi/2$  and  $\pi/2$  phase offset simultaneously
- By separating circular polarisation states, the vZWFS is capable of measuring phase and amplitude simultaneously
- The vZWFS has accurate reconstruction over a larger bandwidth than the ZWFS
- The vZWFS is included in the new polarization module of HCIPy.



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# Crazy idea

- Add grating pattern to vZWFS phase
- Splits the beam in a  $-\pi/2$ ,  $\pi/2$  and 0 (polarization leakage)
- Polarization leakage could be used as absolute reference for the pupil intensity, and solve for b
- Or, depending on retardance, only small amount of light could be split into separate pupils. Most of the light can go into the leakage term, and be used for science
- Downside: the grating smears out the pupil, only small bandwidths possible.

