# GPI: Modeling of AOcorrected coronagraphs

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With slides courtesy of Bruce Macintosh and Christian Marois for the GPI team

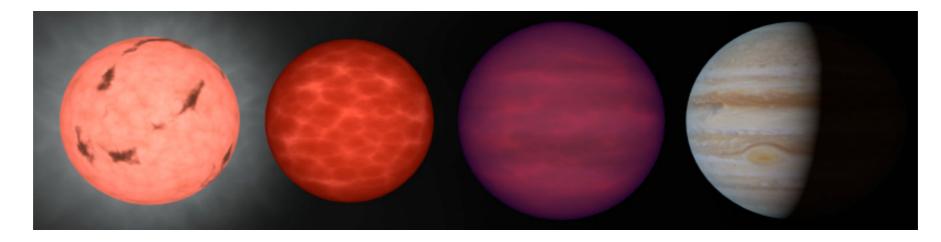
**LLNL-PRES-529871** 

### Talk outline

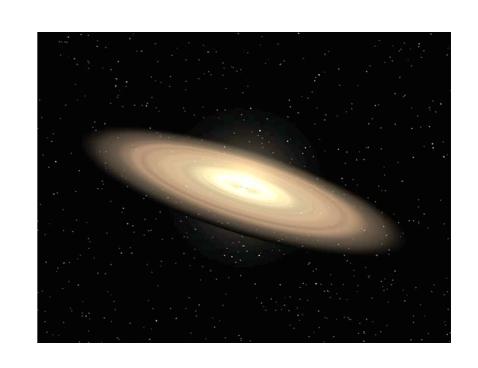
- Science goals and the design of GPI
- How do we estimate performance?
- AO-centric simulation
- Fresnel/Talbot simulations
- The CAL system
- The IFS and the data pipeline

## GPI is a science experiment

 Our science team recently was allocated 890 hours for a three-year survey for 600 target stars

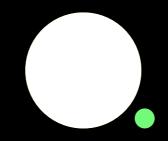


- How do planets form and evolve?
   (core accretion vs. disk instability)
- What are planetary atmospheres like?
- How do planets migrate? What is their dynamical evolution?



Images from Robert Hurt; NASA Spitzer

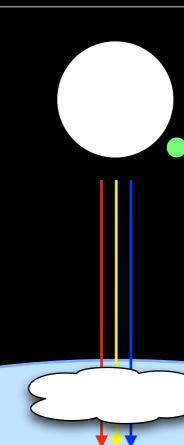
 Remove distortions caused by atmospheric turbulence



 Suppress diffraction from the star that obscures the planet

- Use multi-wavelength to aid detection and provide information about the planet
- Fix quasi-static errors that limit sensitivity

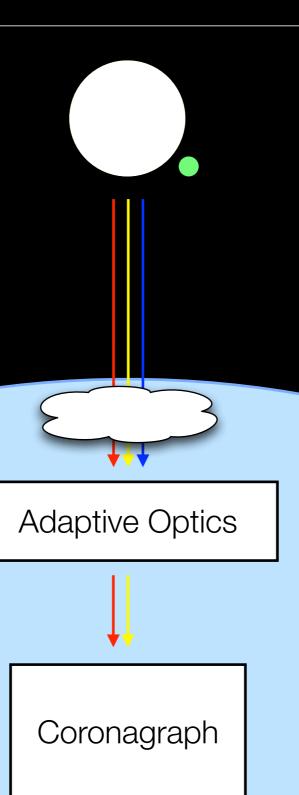
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Adaptive Optics

- Use multi-wavelength to aid detection and provide information about the planet
- Fix quasi-static errors that limit sensitivity

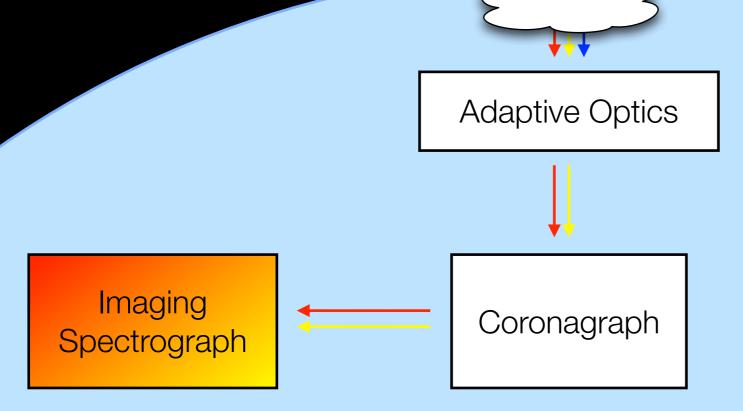
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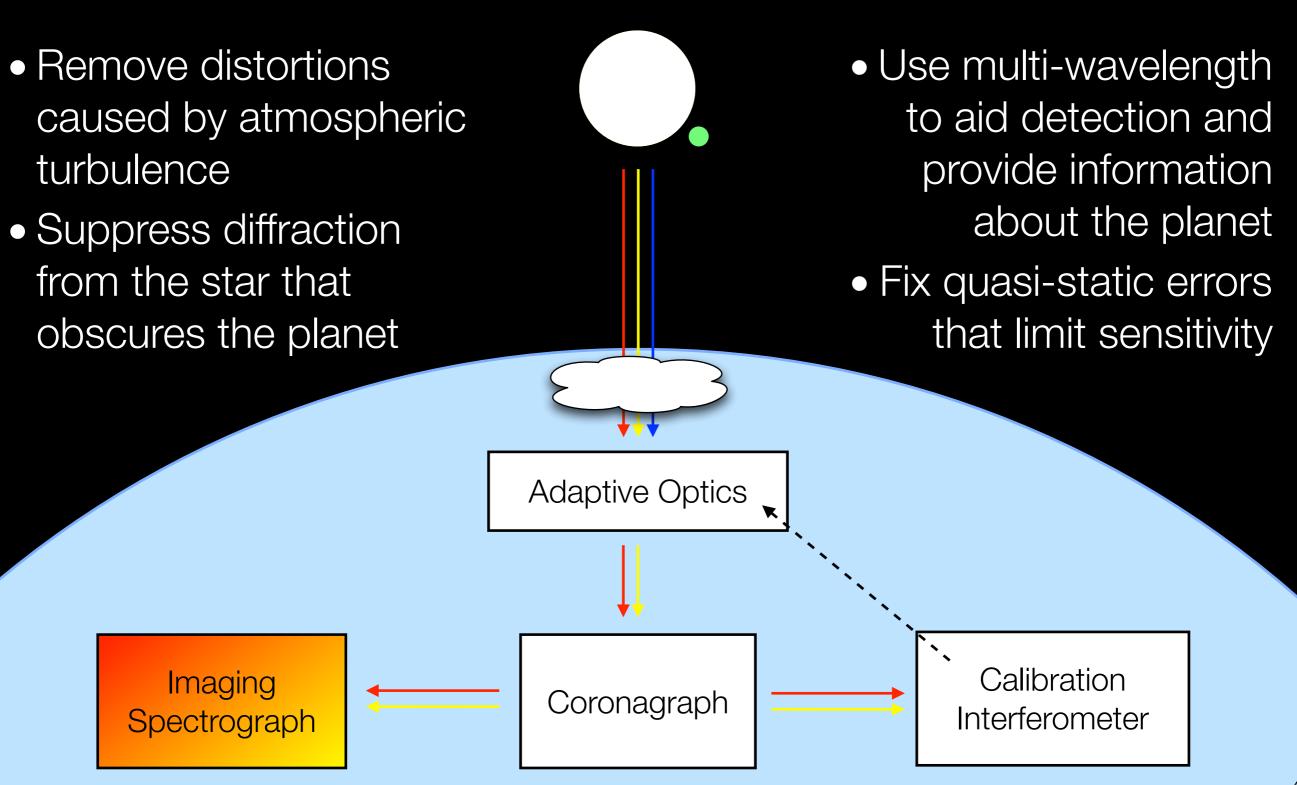


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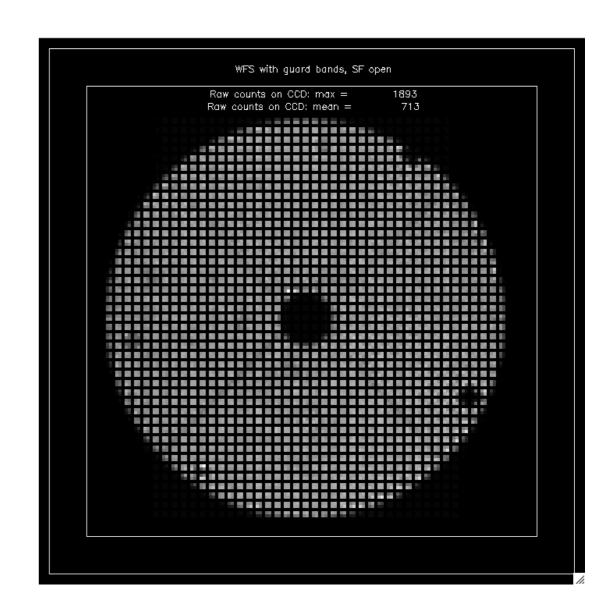
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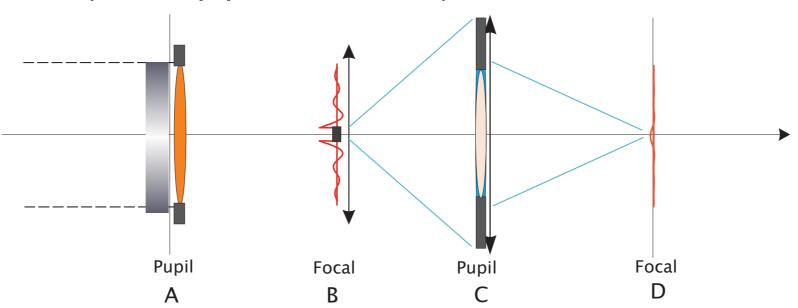


## GPI is designed for high-contrast imaging

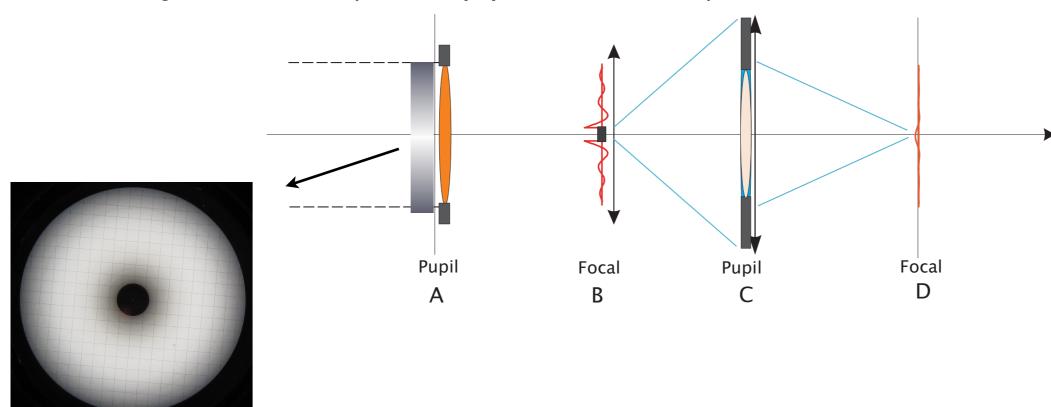
- Compared to current general purpose AO, GPI has:
  - 10 times the actuator density per area (18 cm spacing instead of 56-60 cm)
  - < 5 nm uncalibrated non-common path error</li>
  - a spatially filtered wavefront sensor to produce a "dark hole"
- Compared to other "extreme"
   AO systems (Sphere, PALM-3K),
   GPI has:
  - a MEMS deformable mirror
  - Fourier-transform-based, computationally efficient wavefront reconstruction and self-optimizing control



- Apodization allows more efficient destructive interference, providing better cancellation in Lyot plane
- Better throughput and angular resolution
- Built by AMNH (PI: Oppenheimer)

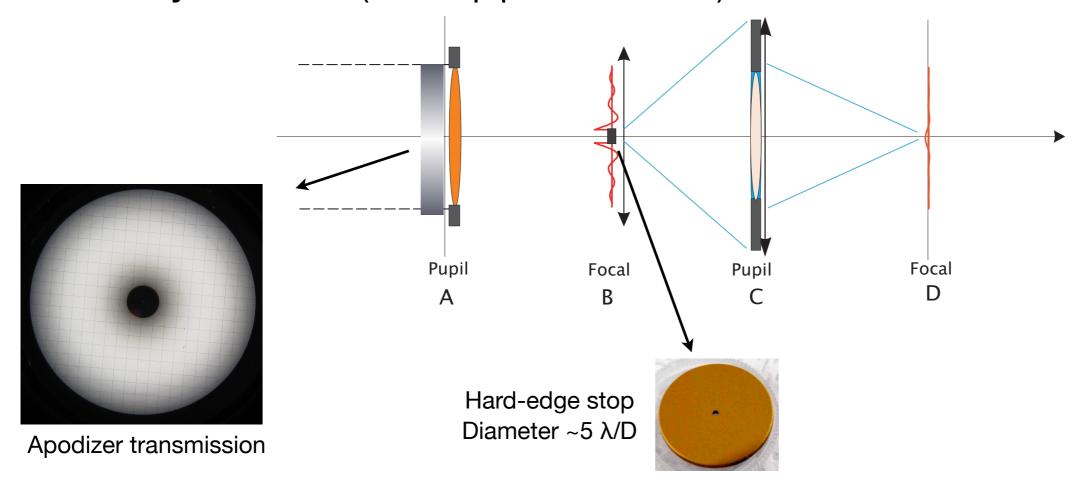


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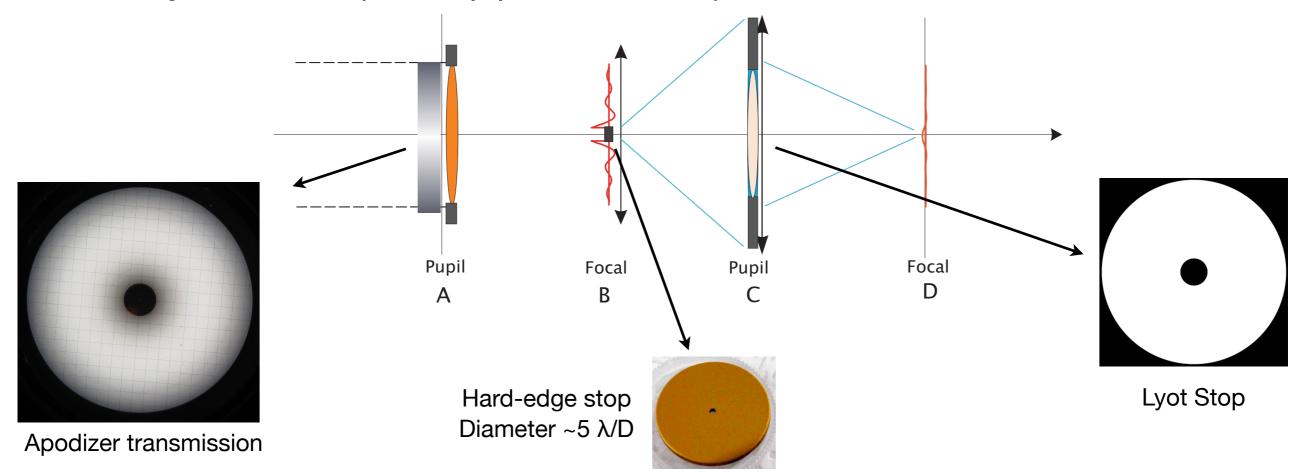
Apodizer transmission

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Thanks to R. Soummer for the figure. See several references, including: Aime et al (2002), Soummer et al (2003) and Soummer (2005)

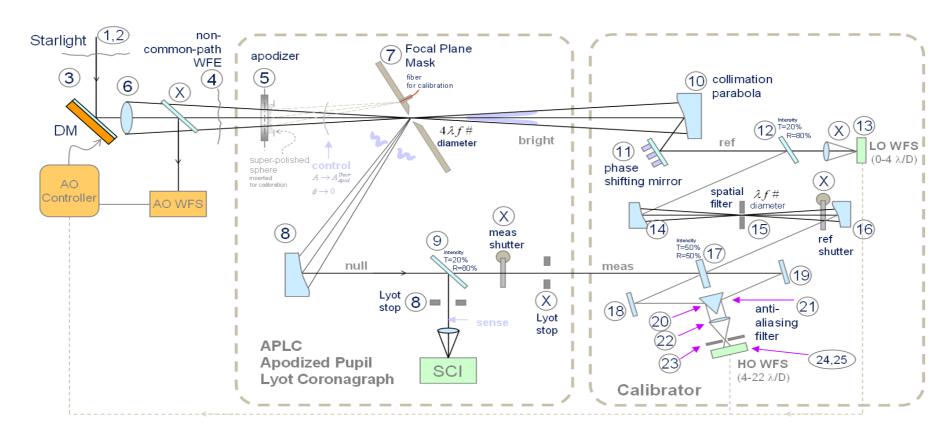
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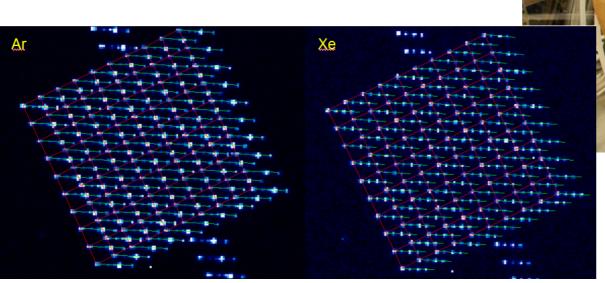
### Cal system measures quasi-static errors

- Calibration system coupled with APLC
- LOWFS uses light from reference arm for low-order modes
- HOWFS is white-light, phase-shiting interferometer using reference and science light
- Built by JPL (PI: Wallace)



## Dedicated hyperspectral imager

- Lenslet-based Integral Field Spectrograph
- R = 34 to 80 from Y to K
- 2.8" x 2.8" FoV
- 0.014" per pixel
- Built by UCLA (PI: Larkin) with U. Montreal and Immervision





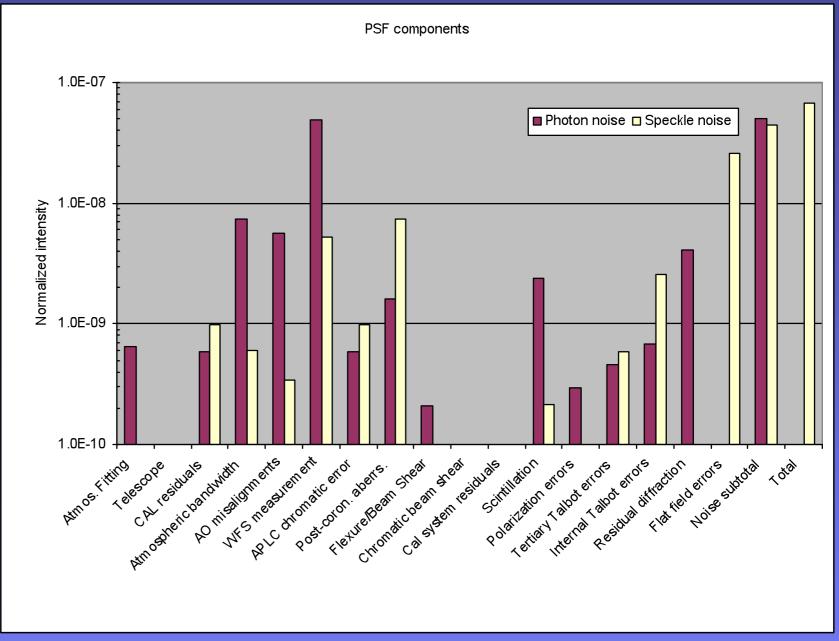
Optics test images courtesy of U. Montreal; IFS photo courtesy of UCLA



#### Conceptual contrast error budget



- Initial performance specs set with analytic error budget in contrast
- Requirements refined through simulations as design progressed
- Req. 1: static and atmospheric speckle noise equal in a 1hour exposure
- Req. 2: suppress speckle noise to photon noise level through multiwavelength imaging



Macintos

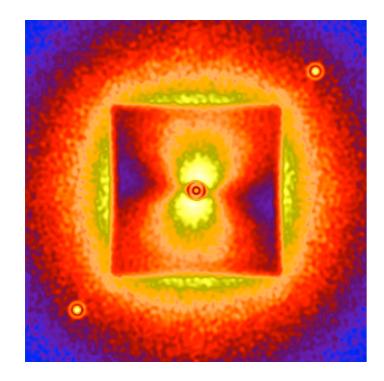
### The AO simulator is very detailed

- Uses Fourier optics, in particular Fraunhofer propagation
- Multiple layer, frozen-flow, Kolmogorov atmosphere
- LSI Woofer-Tweeter mirrors, with some non-linearities (e.g. saturation) incorporated
- All AO control algorithms fully implemented and data-driven
- Spatial filter simulated with Fourier optics over WFS light
- Quadcell Shack-Hartmann using Fourier optics and CCD characteristics
- Fundamental AO relay misalignments (e.g. centering)
- Individual modules were fully validated against analytic or semi-analytic results

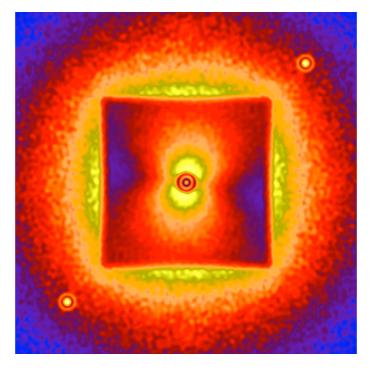
## Algorithms and performance predictions

- Simulation designed to give thorough testing to new AO technologies and algorithms for GPI
- Incorporates APLC to give estimated PSFs for short
   EXPOSURES
   H-band APLC intensity

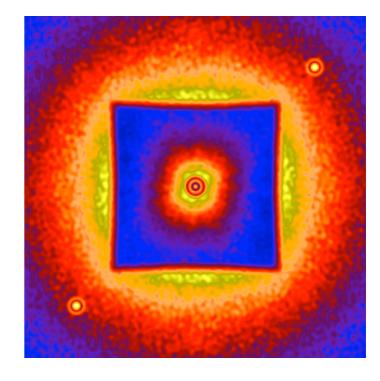
3e-7 3e-4



[for comparison]
Uniform modal gains



[baseline]
Optimized modal gains



[goal]
Predictive control

### PSD approach to AO performance

- In addition to individual module validations, we wanted an over-all "sanity check"
- AO simulator takes too long; need something faster for science team
- Approximate the PSF with the PSD term of the "PSF expansion"
- Several treatments exist (Ellerbroek; Guyon; Jolissaint)

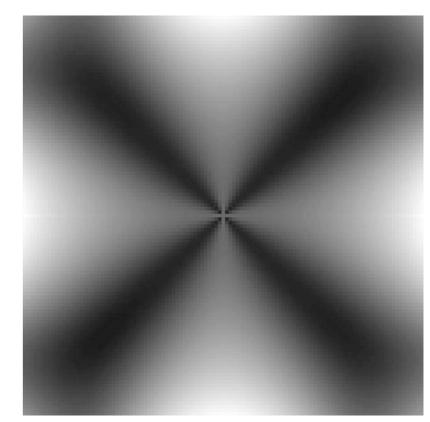
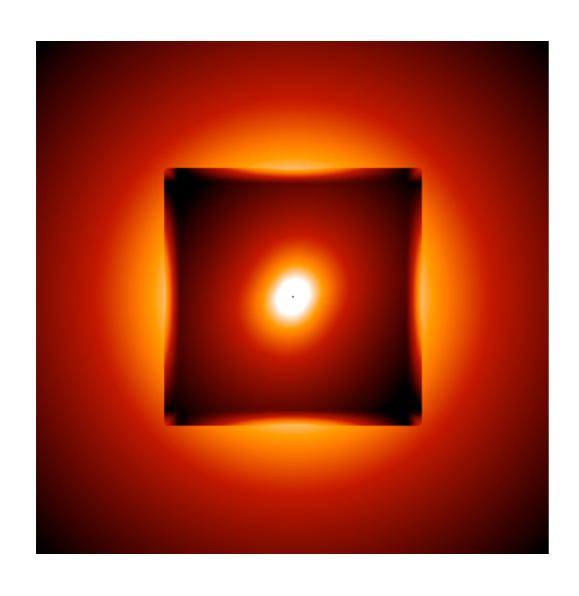


Fig. 2. Aliasing power spectrum (1/8 power-law scaling) within the LF domain; see parameters in Table 1.

### Validated GPI monte carlo simulator

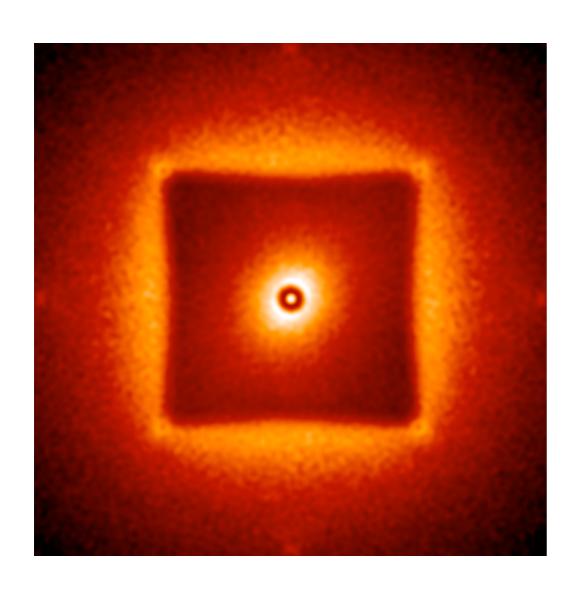


- Started from Guyon method (ApJ 2005)
- Made additions to model the unique features of GPI AO
- Found very good agreement between short-exposure monte carlo PSFs and PSD approach
- PSD code is used by science team

1e-6 1e-4

I=6, five-layer 14.5 cm r0 atmosphere, 2 kHz, Optimized-gain controller, 700-900 nm WFS, APLC at 1.625 microns, 5 second exposure

### Validated GPI monte carlo simulator



- (ApJ 2005)

  Made additions to mode
- Made additions to model the unique features of GPI AO

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I=6, five-layer 14.5 cm r0 atmosphere, 2 kHz, Optimized-gain controller, 700-900 nm WFS, APLC at 1.625 microns, 5 second exposure

### Our AO simulator can't do everything

- No Fresnel propagation between phase screens in atmosphere (but scintillation negligible)
- Idealized pupil-plane/focal-plane model of AO relay: no out-ofplane optics!
- Simulation is achromatic
- Individual runs are limited by phase screen size to ~ 4 seconds
- How to consider these other terms?
- Will not be done in the AO monte carlo code

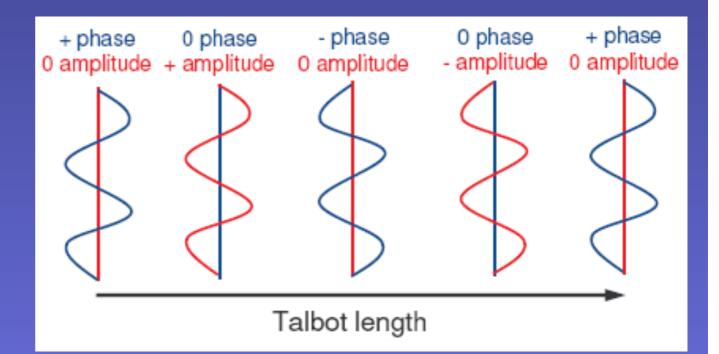


#### Talbot imaging: phase-induced ampl. errors



#### -From Fresnel propagation

- -Valid for:
  - -Infinite wavefronts
  - -Collimated beam
  - -Small aberrations
- -Easy to implement



-A pure phase is oscillating between pure phase and a pure ampl. aberration over a length equal to:

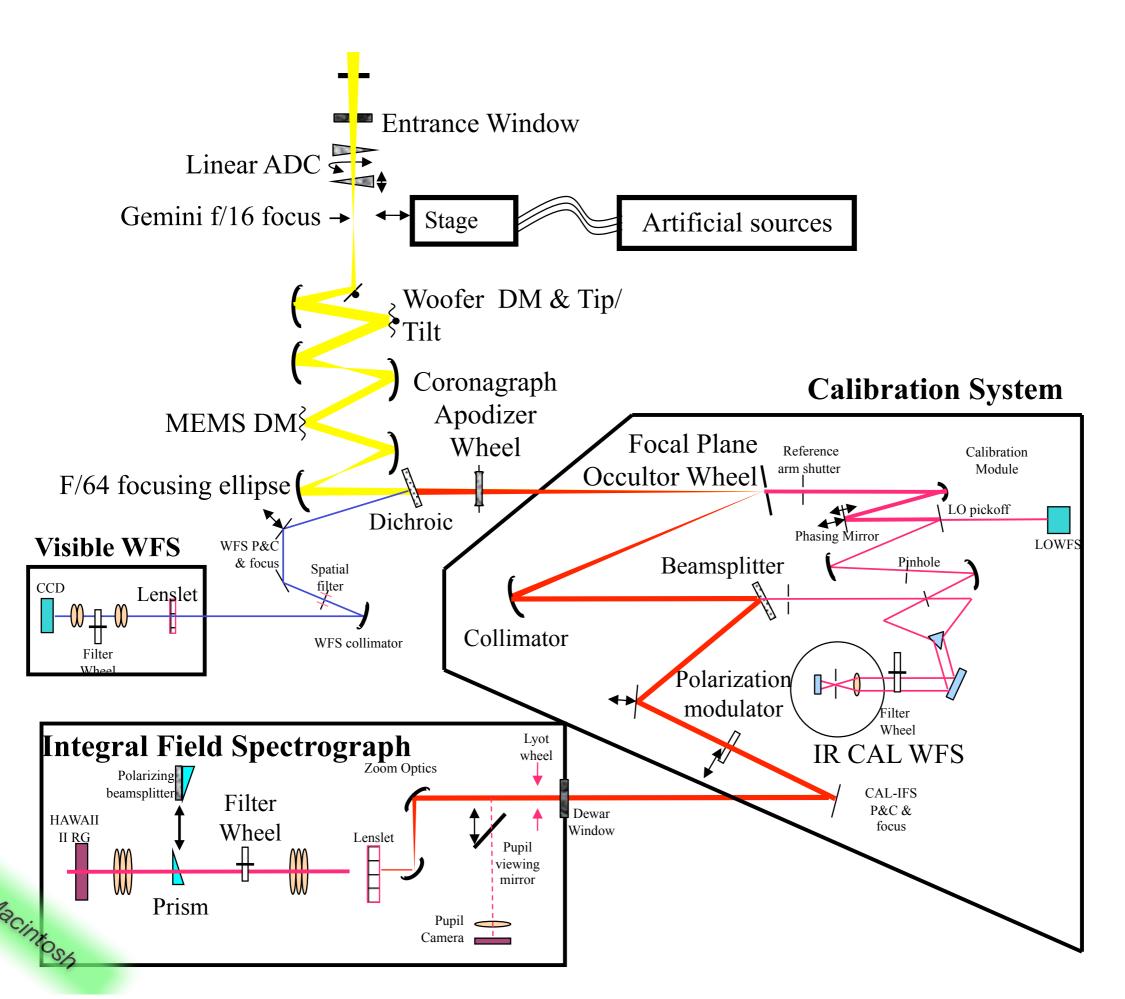
Pupil Focus
O1 O2 O3 O4

C3 C2 C1

$$\tau_{\rm L} = 2\Lambda^2/\lambda$$

Machine here  $\Lambda$  is the aberration spatial period.

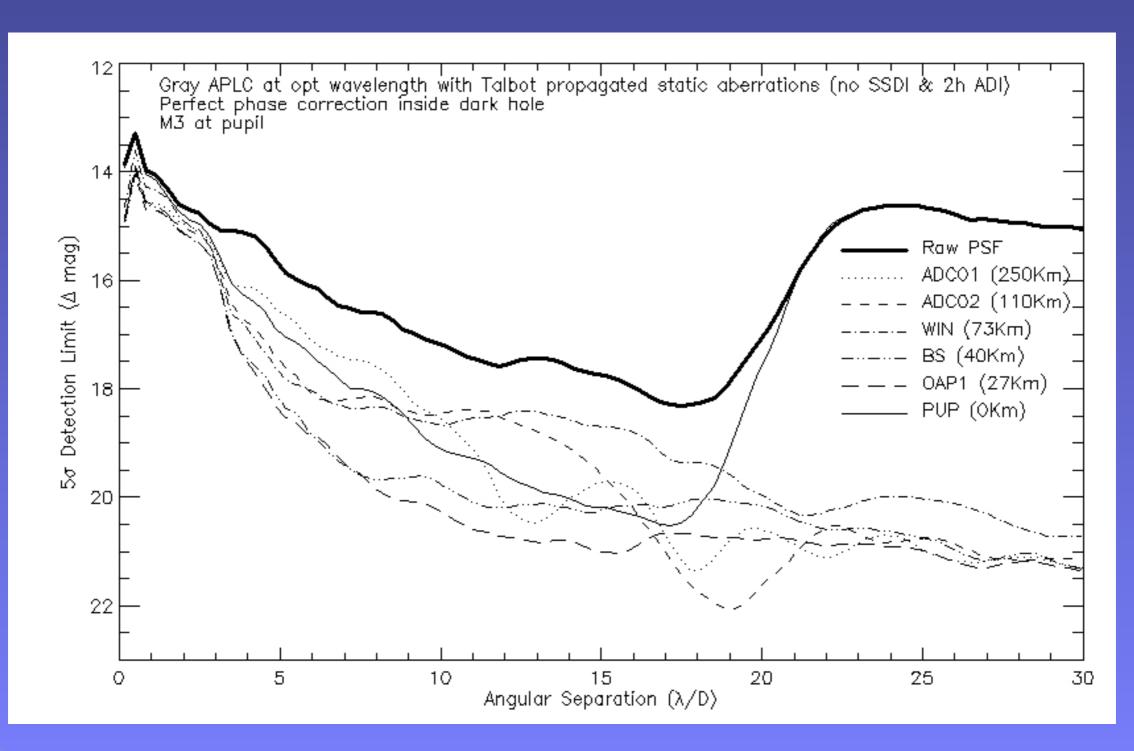
GPI sensitive!





#### **GPI** raw static contrast from each plane





Macintos

### Conclusions

Limiting magnitude (for AO): I-mag < 9-10

Spectral bands: Y, J, H, K

Spectral resolution: IFS with R~45 at H (~same at J and K-band)

Broadband polarimetric mode

FOV: 2.9" x 2.9"

Inner working angle: 2.8 lambda/D radius

Dark hole size: 21 x 21 lambda/D

Contrast: up to 10<sup>-7</sup> from PSF peak intensity

First light: December 2010

### Tolerance Analysis

- CAL Residual less than ~3nm RMS MSF.
- Entrance window needs to be clean.
- **⊱** Spider Lyot mask os no more than ~3%.
- Reach 10^7 photon limited contrast at a few I/D in 1h integration time (goal) with SSDI & ADI.

To be Continued...

SPIE 2010

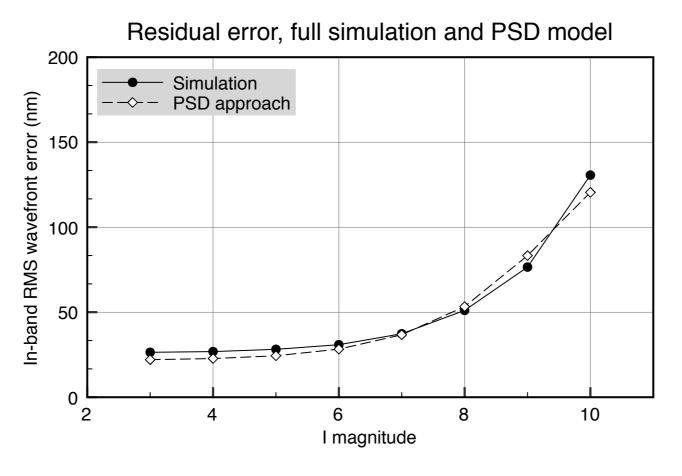
End~2~End Fresnel Prog. II Angry Photons Strike Back

### How do we deal with AO-Cal interaction?

- GPI's calibration system will help correct static and quasistatic errors on the time scales of minutes
- Its measurements are used by the AO system
- Can't just simulate the Cal system and run the AO simulator for a 30-minute run!
- Instead we
  - estimate residual AO error seen by the Cal system
  - use mechanical models to show growth of quasi-static errors through time (e.g. from flexure)
  - use Simulink to model the Cal system's slow closed-loop as implemented with AO references

### Simulation method: AO side

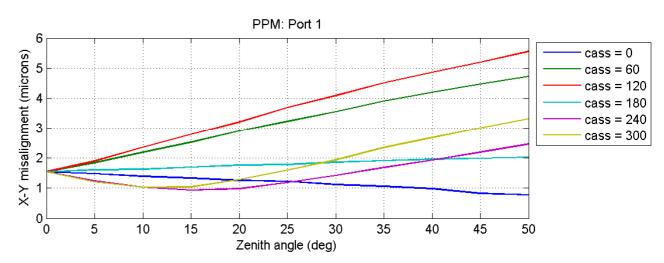
- Store AO telemetry (as for gain optimization and prediction)
- Evaluate residual error power temporal PSDs for
  - specific low-order Fourier modes seen by the LOWFS
  - all the other Fourier modes seen by the HOWFS
- Do this for all magnitudes of interest with OFC
  - assume H-I = 0 for obtaining AO performance

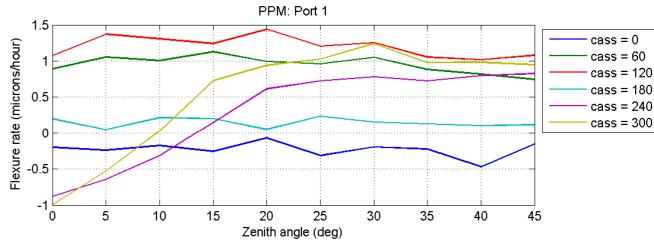


## Defining the time-varying NCP errors

- Thermal flexure, gravity loading and atmospheric dispersion analysis to determine beam motion
- Convert into wavefront error given optics involved

NCP source	Max WFE (nm)	Max rate (nm/hr)
Flexure	1.0	0.4
Atm disp beam walk	2.2	1.6



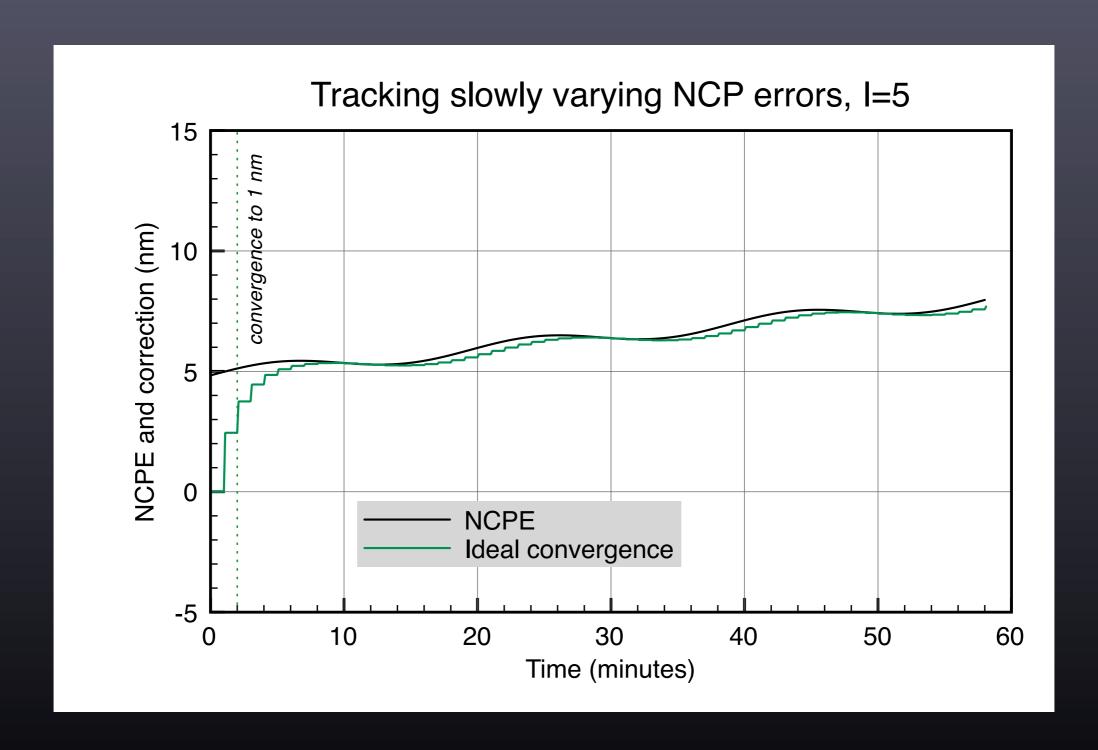


Pupil centering on PPM (port 1), 15 deg/hr motion

### Simulation method: Calibration side

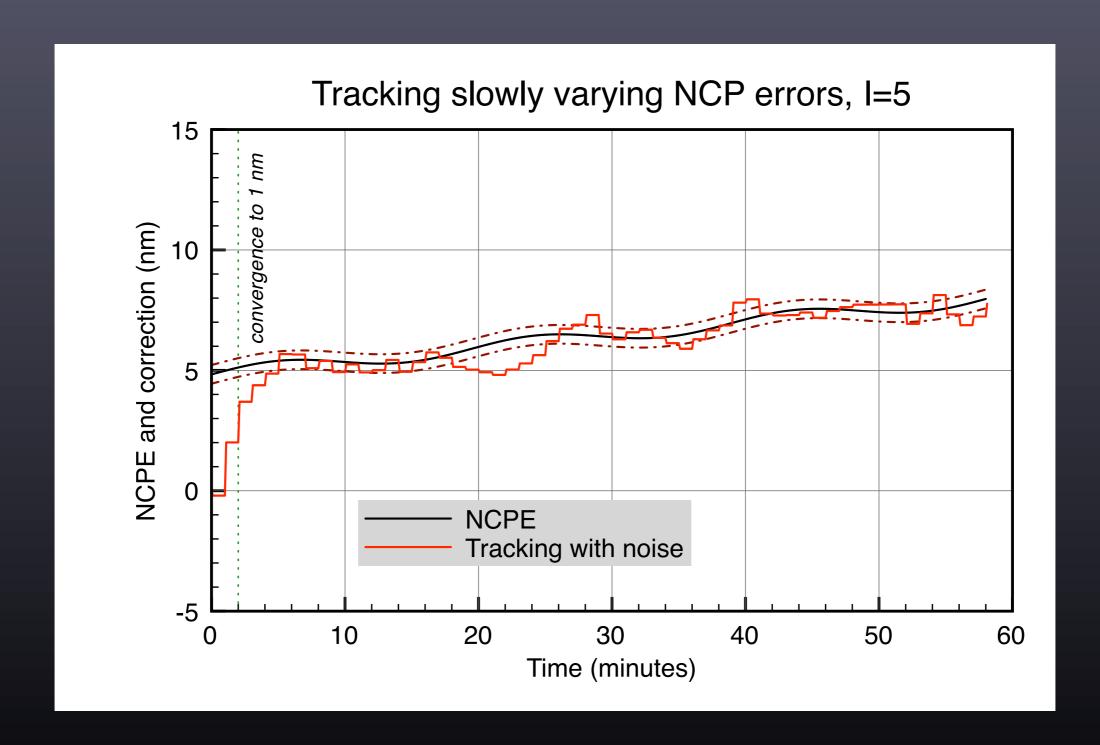
- Construct Simulink model (and Laplace model) based on flow diagram shown earlier
- Use TT/LOWFS/HOWFS noise variances per exposure as determined by JPL
  - Assume slower updates achieved by averaging fast measurements [temp.white]
  - Assume CAL returns unbiased, gain = 1 measurement of NCP
- Make deterministic NCP signal from twice GPI expected error
- Use temporal PSDs to generate AO residual signals
  - HOWFS/LOWFS: AO residual from end-to-end simulation
  - TT: Gemini South P2/OIWFS median profile
- Find Calibration update rate that meets tracking noise requirement given AO residual and Calibration noise
- Run Simulink to verify performance

#### *I=5, 1-minute updates, g=0.5, no noise*



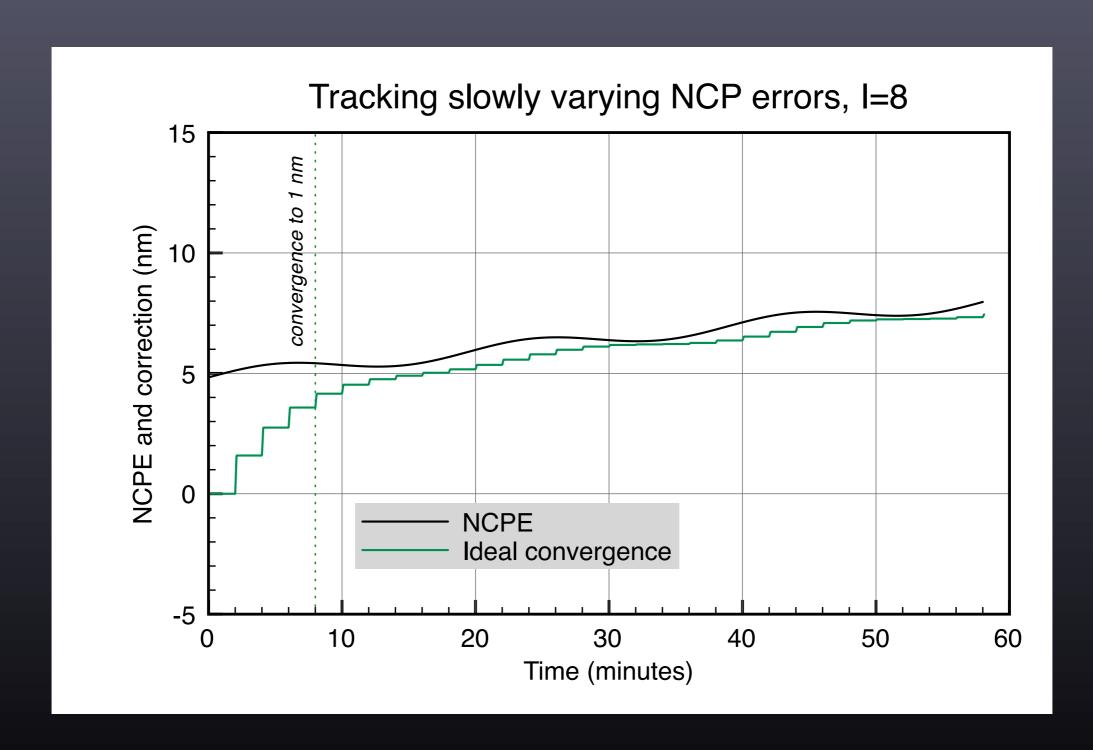
## Convergence on initial NCPE

#### *I*=5, 1-minute updates, g=0.5



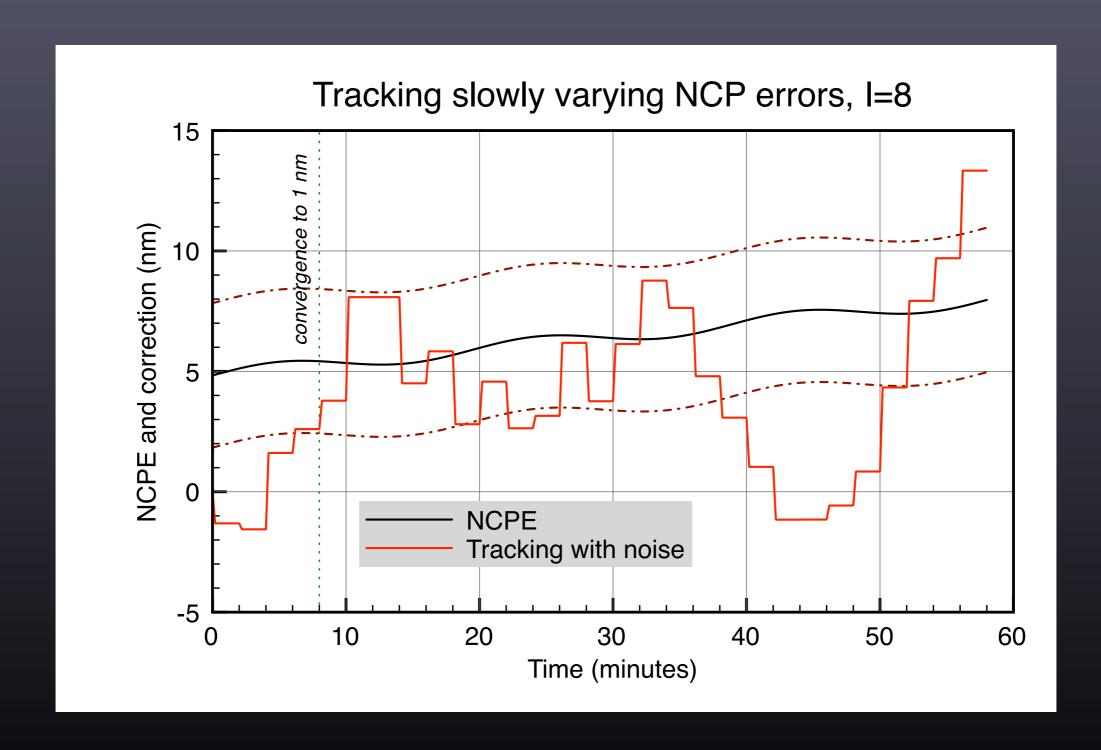
## Tracking noise in steady state

#### *I*=8, 2-minute updates, g=0.32, no noise



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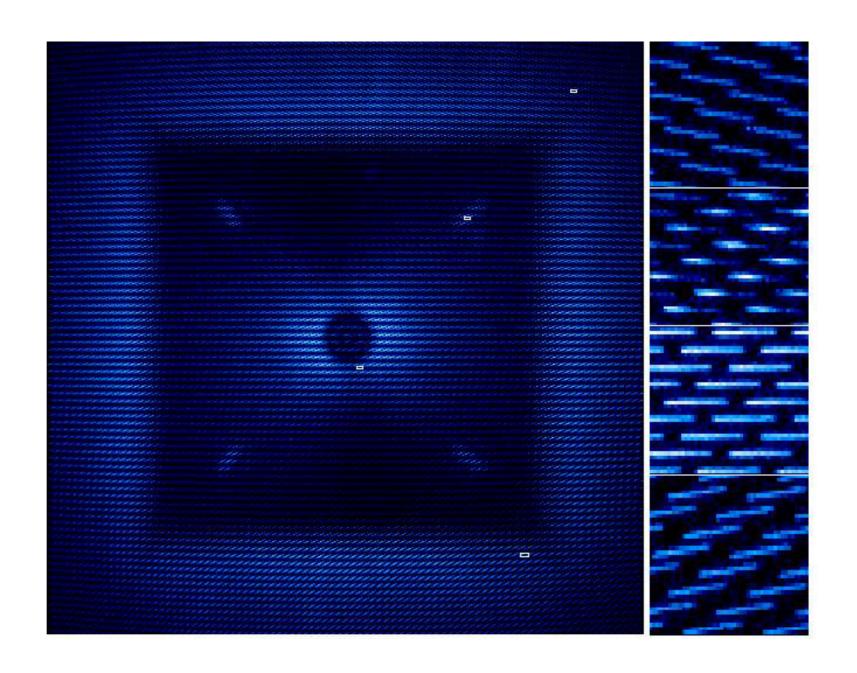
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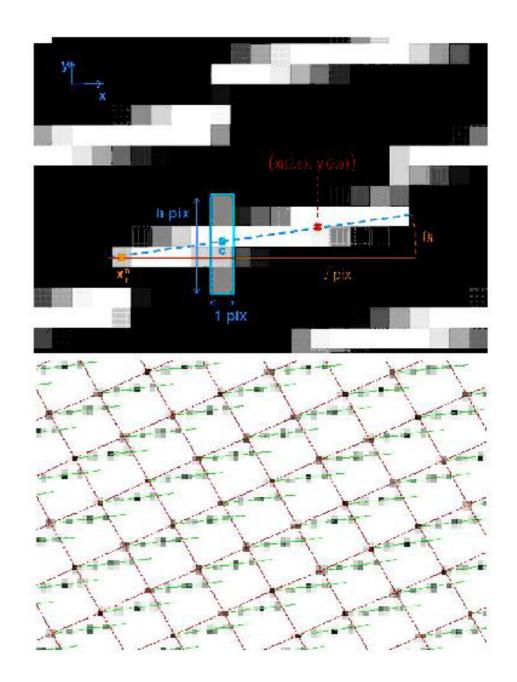
## IFS simulation step 1: detector images

- Part 1: light through the IFS
  - setup up the observation: star [planet] parameters like magnitude, spectrum, observation length, field rotation, etc.
  - uses PSFs generated by AO simulation for both star and planet
  - several noise sources (detector noise, atmospheric transmission, sky background)



## IFS simulation step 2: build data cube

- Part 2: data pipeline to construct data cubes from IFS reads
  - need to calibrate to get wavelength solution
  - from each IFS image, integrate over small regions; assign flux to a wavelength
  - interpolate onto common wavelength vector across all mini-spectra
- This is non-trivial!



### Putting it all together

- For GPI performance, we have used a wide range of simulations and techniques to evaluate instrument performance
- For this workshop, I have linked several of these to make the data challenges.
- Good luck!
- Questions?